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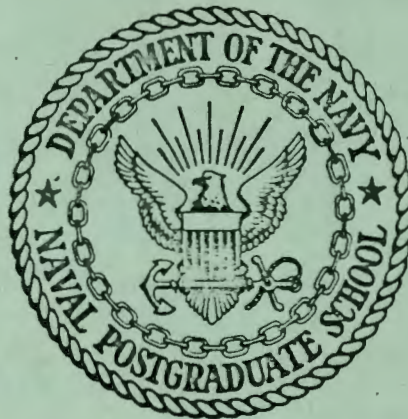
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NAVAL POSTGRADUATE SCHOOL

Monterey, California



THESIS

A GPSS-LIKE SIMULATOR
CALLABLE FROM A FORTRAN PROGRAM

Robert Joseph Williams

Thesis Advisor:

G. E. Heidorn

March 1972

Thesis
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Approved for public release; distribution unlimited.

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A GPSS-like Simulator
Callable from a FORTRAN Program

by

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Lieutenant Commander, Supply Corps, United States Navy
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Submitted in partial fulfillment of the
requirements for the degree of

MASTER OF SCIENCE IN OPERATIONS RESEARCH

from the
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March 1972

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ABSTRACT

As part of an on-line simulation analysis system being developed at the Naval Postgraduate School there was a need for a GPSS-like simulator which could be run under control of a FORTRAN program. The objective of the work done for this thesis was to design an information structure appropriate for such a simulator and to write the simulation routine. This thesis gives a detailed description of the information structure, telling what it must look like when the routine is called and what it contains when the routine is through. Another section discusses the procedure by which the routine performs the simulation. Program listings and a complete sample problem are included, also.

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TABLE OF ABBREVIATIONS

<u>Abbreviation</u>	<u>Meaning</u>
BDT	Block Departure Time
CEC	Current Event Chain
CURR	Current
DEC	Decimal
FEC	Future Event Chain
FTCEC	First Transaction on Current Events Chain
FTFEC	First Transaction on Future Events Chain
GPSS	General Purpose Simulation System
INT	Integer
INTDEC	Integer/Decimal
IPD	Internal Problem Definition
LTCEC	Last Transaction Current Events Chain
LTFEC	Last Transaction Future Events Chain
OPCODE	Block Type Code
OS/FOS	Operand Stack/Floating Point Operand Stack
RAS	Return Address Stack
SCFLAG	Status Change Flag
SSIND	Scan Status Indicator
SNA	Standard Numerical Attribute

I. INTRODUCTION

A research project at the Naval Postgraduate School has as its goal the development of a system with which simulation analyses can be performed through natural language dialogue with a computer [1]. Currently, the capability exists for translating an English description of a queueing problem into an Internal Problem Description (IPD) and for translating an IPD into an equivalent English description and into a GPSS simulation program [1, 2, 3]. The simulation can then be performed by running the GPSS program [4, 5].

It would be desirable in the system being developed to provide for analyst-computer interaction during the simulation, but the current mode of operation does not allow this, because of the GPSS program having to be run separately. In order to make this interactive capability possible, it was decided to implement a GPSS-like simulator that could be run under control of the current FORTRAN program.

A. OBJECTIVE

The objective of the work done for this thesis, then, was to design an information structure appropriate for the simulator and to write a simulation routine. A design goal was to make the information structure as compact and self-contained as possible. This was accomplished by using one singly-subscripted variable common to

the simulation routine and the calling program to hold all of the information about the model.

The information in this array is structured in basically the same manner as the "internal tables" of the GPSS simulator, and the algorithm of the simulation routine is basically the same as that of GPSS [5]. Although this routine is intended for use with the system described earlier, it could be called from any FORTRAN program.

B. ORDER OF REPORTING

Section II of this thesis describes the information structure in detail. It tells what must be there when the routine is called and what can be found there when it is through. Section III discusses the procedure by which the routine performs the simulation. Section IV gives conclusions and recommendations. A complete sample problem is contained in Appendix A.

II. THE INFORMATION STRUCTURE

In the Simulation Routine all information about a model is held in a one-dimensional array called the X-Vector, each element of which is a four-byte word in the IBM 360. The allocation of elements in this vector is completely flexible, and, except for the first 32 elements, depends entirely on the particular model being specified. For example, if only one Storage is used in the model, then only enough elements for one Storage entity need be allocated, and these elements can be located almost anywhere in the array. The first 11 elements of the X-Vector are used for certain attributes that are needed for all models, and the next 21 elements furnish information about what is in the remainder of the array. Currently, this array is DIMENSIONED to have 500 elements, but this can be altered by changing 2 numbers in the FORTRAN program.

With the exception of Transactions, the X-Vector elements for all entities must be assigned and initialized prior to the calling of the Simulation Routine. Each type of entity (except Transaction and Savevalue) has 2 locations in the first 32 elements of the X-Vector to specify the quantity of that type of entity in the model and to furnish a pointer to the directory for that type of entity. The directory, then, contains a pointer to each entity of that type. Each of these pointers

actually points to the element immediately preceding that entity. The locations of the directories and the entities are arbitrary, except that they must be after element 32 and before the Transactions.

Savevalues do not require a directory, since each one uses only one X-Vector element, and these elements must be contiguous. For transactions all that need be specified is a pointer (X25) to the beginning of the area in the X-Vector where the Transactions are to be. The Simulation Routine initially allocates elements for each Transaction and chains these entities to form a list of unused Transactions.

In this section of the thesis the X-Vector layout for each type of entity is described in detail. Also, the information required in the first 32 elements is specified. It is stated what must be in the X-Vector prior to calling the Simulation Routine and what will be found there after the routine is executed. The sample problem in Appendix A furnishes examples of most of the points discussed in this section.

A. FIRST 32 ELEMENTS OF THE X-VECTOR

These elements contain attributes and pointers which play a major role in controlling the simulation. The following subsections describe the manner in which these elements must be initialized by the calling program. Where a value is changed during the course of the simulation, it is so indicated. If an entity is not defined in a model, then that entity's associated element need not be initialized to any value, since the Simulation Routine will never reference it.

1. Mode (X1)

This element is initialized to the values 1, 2, 3, or 4, according to the following table.

<u>MODE</u>	<u>GPSS</u>
1	Simulate/Start
2	Reset/Start
3	Clear/Start
4	Start

This element performs the same function as the Start, Reset/Start and Clear/Start cards in GPSS. If the Mode is initialized to 1, the Simulation Routine computes slopes, sets the clocks to zero, creates a chain of unused Transactions, and places one Transaction on the FEC for each GENERATE block in the model. If the Mode is initialized to 2 or 3, then the model entities are reset or cleared the same way as by the Reset card or Clear card in GPSS. The simulation then continues from where it left off when it returned control to the calling program. If the Mode is initialized to 4, then the calling program must set the Termination Count to some new value, and return control to the Simulation Routine where the simulation will continue from where it left off.

2. Termination Count (X2)

The Termination Count serves the same purpose as the first argument of a GPSS Start card. It must be initialized to some integer value each time the Simulation Routine is called. Then during the

simulation, whenever, a Transaction enters a TERMINATE block, this value is decremented by the value of argument A of the TERMINATE block. When the Termination Count reaches zero, the simulation stops and control is returned to the calling program.

3. Random Number Seeds (X3-X10)

These elements are initialized to the same values used on a GPSS RMULT card. The values will change during the course of the simulation, since the random number generator stores the current random number for each sequence in these elements.

4. Clock Time (X11)

This element corresponds to the GPSS relative clock.

5. Number of Storages (X12)

This element is initialized to the number of Storage entities used in the model.

6. Storage Directory Pointer (X13)

This element is initialized to the subscript of the element immediately preceding the Storage directory.

7. Number of Queues (X14)

This element is initialized to the number of Queue entities used in the model.

8. Queue Directory Pointer (X15)

This element is initialized to the subscript of the element immediately preceding the Queue directory.

9. Number of Functions (X16)

This element is initialized to the number of Function entities defined in the model.

10. Function Directory Pointer (X17)

This element is initialized to the subscript of the element immediately preceding the Function directory.

11. Number of Blocks (X18)

This element is initialized to the number of Block entities defined in the model.

12. Block Directory Pointer (X19)

This element is initialized to the subscript of the element immediately preceding the Block directory.

13. Number of Tables (X20)

This element is initialized to the number of Table entities defined in the model.

14. Table Directory Pointer (X21)

This element is initialized to the subscript of the element immediately preceding the Table directory.

15. Number of Savevalues (X22)

This element is initialized to the number of Savevalue entities used by the model.

16. Savevalue Pointer (X23)

This element is initialized to the subscript of the element immediately preceding those to be used for Savevalues.

17. Number of Parameters (X24)

This value is initialized to the number of parameters each Transaction in the model must have.

18. Transaction Pointer (X25)

This value is initialized to the subscript of the element immediately preceding the Transaction entities. After all other entities have been assigned X-Vector locations, this element would normally be given the highest subscript assigned to those entities. The program will then assign all the remaining X-Vector elements to the Transaction entities.

19. Pointer to First Transaction on Current Events Chain (X26)

This element is initially set equal to zero. Thereafter, it will contain the pointer to the first Transaction on the Current Events Chain (CEC), or zero if there is no Transaction on the CEC.

20. Pointer to Last Transaction on Current Events Chain (X27)

This value is initially set equal to zero. Thereafter, it contains a pointer to the last Transaction on the CEC, or zero if there is none.

21. Pointer to First Transaction on Future Events Chain (X28)

This value is initially set equal to zero. Thereafter, it contains a pointer to the first Transaction on the Future Events Chain (FEC), or zero if there is none.

22. Pointer to Last Transaction on Future Events Chain (X29)

This value is initially set equal to zero. Thereafter, it will contain a pointer to the last Transaction on the FEC, or zero if there is none.

23. Error Code (X30)

This element is initially set equal to zero. If during the simulation, an error is detected by the routine, an error code will be placed in this element and control will be returned to the calling program. These codes correspond to the error numbers in GPSS, and are listed in Figure 2.

24. Number of Variables (X31)

This element is initialized to the number of Variable entities defined in the model.

25. Variable Directory Pointer (X32)

This element is initialized to the subscript of the element immediately preceding the Variable directory.

B. STORAGES

Each Storage entity defined in the model must be assigned 10 contiguous X-Vector elements as illustrated in Figure 3. These values have the same meaning as in GPSS. The calling program must initialize the second element for each Storage entity to the Storage's capacity and all other elements, except the IPD pointer,¹ to zero.

¹Currently, IPD pointers are completely ignored by the Simulation Routine and can simply be initialized to zero.

The Simulation Routine will make entries in the elements of a Storage each time a Transaction passes through an ENTER or LEAVE block that refers to that Storage. If the amount of Storage units required by a Transaction is less than or equal to the amount available, then the current contents is incremented by that amount and the number of units available is decremented by that amount.

The cumulative time integral is an 8-byte floating point sum of the number of clock units that the Storage was occupied, weighted by the number of units in the Storage during each interval that occupancy was constant. The integral is updated by the Simulation Routine each time the Storage contents changes. The cumulative time integral can be used to compute Storage utilization, which is the cumulative time integral divided by the product of the clock time and the Storage capacity.

The last clock time the Storage changed status contains the clock time at which the time integral was last updated. The clock time is placed in this element each time the Storage changes status, and when the Simulation Routine is called using mode 2 (Reset) or mode 3 (Clear).

Entry count is incremented every time a Transaction enters an ENTER block. The magnitude of the increment is specified by argument B of the ENTER block.

Maximum contents is set equal to current contents each time a Transaction enters an ENTER block and the new current contents is greater than the previous maximum contents.

The remaining 3 elements contain 5 pushdown delay chain pointers and the IPD pointer. These delay chain pointers are associated with the following Storage conditions, (1) full, (2) not empty, (3) empty, (4) not full and (5) reduction in contents. Each time a Transaction enters an ENTER block or a GATE block and fails to advance because the Storage condition associated with that block is not met, the Transaction is placed in the appropriate delay chain and the delay chain pointer associated with that condition is set to point to the Transaction.

C. QUEUES

Each Queue entity defined in the model must be assigned 8 contiguous X-Vector elements as illustrated in Figure 4. These values have the same meaning as in GPSS. The calling program must initialize all Queue elements, except the IPD pointer, to zero. All future entries in these elements will be made by the Simulation Routine.

The last clock time the Queue changed status contains the last clock time at which the cumulative time integral was computed. The clock time is placed in this element each time the Queue changes status and when the Simulation Routine is called in mode 2 (Reset) or mode 3 (Clear).

Total entries is incremented each time a Transaction enters a QUEUE block which refers to the Queue. The magnitude of the increment is specified by argument B of the QUEUE block.

Number of zero-delay entries is incremented whenever a transaction enters and leaves the Queue with no time delay. The magnitude of the increment is given by the value of argument B of the QUEUE block.

The other elements are similar to those of the Storage entities.

D. BLOCKS

Block entities defined in a model describe the various actions which are to take place during the simulation. Each Block may have associated with it from 0 to 7 arguments. In general, these Blocks have the same meaning as Blocks in GPSS, and the arguments perform the same function also.

Figure 5 is a general layout of the elements of a Block entity. From 2 to 9 contiguous X-Vector elements are required for each block, depending on the number of arguments specified. The calling program must initialize these elements prior to calling the Simulation Routine. Throughout the simulation, these values will remain unchanged. Figure 6 is a list of Block type numbers, Block names and associated arguments for each Block. Each argument may be a positive integer constant or any other Standard Numerical Attribute (SNA). A list of SNA's and their associated numerical codes is provided in Figure 7. SNA's have the same meaning here as they do in GPSS.

Each X-Vector element assigned to a Block entity contains two pieces of information, with the exception of an argument which is an

integer constant. Each piece of information is represented as a 2-byte integer value. The 1st element of a Block definition contains the Block type number in the first half of the element and the IPD pointer in the second half. The first half of the element of a GENERATE block would have a 1 in it, an ADVANCE block a 2, an ASSIGN block a 4 and so on. This value is used as the index number in a "Computed GOTO" statement to execute the routine associated with the block type and corresponds to the "Execution Routine Mask" in GPSS.

If there are 1 or more arguments associated with the Block being defined, then the next element will contain argument A, the following element will contain argument B, and so forth. If the argument is a positive integer constant, then the whole element will contain the constant. All other SNA's are represented in two parts. The first half of the element contains the negative of the SNA name code listed in Figure 7. The negative value is used to distinguish between constants and other SNA's. The SNA name code is used as an index in a "Computed GOTO" statement to execute the evaluation routine associated with that SNA name. The second half of the element is the entity number, if it is positive. If the second half is negative, indirect addressing is indicated, i. e., the absolute value of the second half of the element is the parameter number of the current Transaction which contains the entity number of the SNA. The following examples

show GPSS Blocks and arguments and the equivalent coding required for the Simulation Routine.

GPSS

X-Vector Block Representation

GENERATE V1, 2

1	
-24	1
	2
-33	0

ADVANCE 6, V*4

2	
	6
-24	-4
-33	0

The first part of the last element of a Block definition must be a -33 to signify to the Simulation Routine that the remaining arguments for this Block are zero. The second half of the last element is either zero or contains a numerical mode code which is used to define the exact operation required for a TEST, GATE, OR SELECT block. In GPSS this information is given as a modifier on the Block name. A table of mode codes appears in Figure 8. The Block routine uses this code as an index to a "Computer GOTO" statement within the routine associated with the Block type. The following examples illustrate the use of the mode code.

GPSS

X-Vector Block Representation

TEST (E) 5, Q1, 6

11	
	5
-12	1
	6
-33	(1)

GPSSX-Vector Block Representation

GATE (SNF) 2, P*3

16	
	2
-1	-3
-33	(4)

SELECT (MIN) 4, 2, 5, , S, 10

21	
	4
	2
	5
	0
-9	0
	10
-33	(8)

E. TABLES

Each Table entity requires a basic X-Vector element assignment of 9 contiguous elements. In addition, one element is required for each frequency class. All elements correspond to the Table allocation in GPSS. Figure 9 is a general layout of a Table definition in the X-Vector. One major difference between the Simulation Routine and GPSS is that in the X-Vector the SNA to be tabulated appears as argument A of a TABULATE block instead of being included in the Table definition. The calling program must initialize element 6 to the width of the frequency classes, element 8 to the number of frequency classes, element 9 to the upper limit of the lowest interval and all the other elements to zero.

The Simulation Routine will modify the elements each time a Transaction enters a TABULATE block which references the TABLE in Argument B. Sum of Arguments entered in Table is a signed

floating point value that is incremented by each argument value that is entered in the Table. The sum is used in the computation of the mean argument. Sum of squared values of the arguments entered in the Table is a floating point value that is incremented by the square of each argument value that is entered in the Table. The sum is used in the computation of the standard deviation of the Table argument. Sum of weighted value of arguments is a floating point value that is incremented by the product of the argument and the number of units specified by the argument C weighting factor of the TABULATE block. The sum is used in the computation of a weighted mean. Sum of weighted squares is a floating point value incremented by the product of the square of the argument and the number of units specified by the argument C weighting factor of the TABULATE block. The sum is used in the computation of a standard deviation of the weighted argument.

Number of entries in Table is incremented each time a Transaction enters a TABULATE block referencing the Table. The magnitude of the increment is specified by argument C of the TABULATE block. Sum of overflow arguments is a floating point value that is incremented by each argument value which lies in the last frequency interval of the Table. This sum can be divided by the number of entities in the last interval to obtain "Average Value of Overflow". A Frequency Interval corresponding to the argument is incremented by the value of argument C of the TABULATE block.

F. FUNCTIONS

Each Function entity defined in the model must be assigned 6 contiguous elements for basic information, plus additional contiguous elements for independent variable (X) values if any, Function (Y) values, and slope values, if any. Figure 10 is a general layout of a Function as it would appear in the X-Vector.

The Argument A SNA must be initialized by the calling program to the SNA that will be used as the search value. It can be any SNA allowed by the Simulation Routine, as listed in Figure 7. The next element must be initialized to a -23 in the first half and the IPD pointer in the second half. The third element should be initialized to zero. The first half of element 4 must be initialized to a -25. These last two elements are used by the simulation routine to evaluate the function values when they are not simply constants (i.e., when the mode is E or M).

Argument B, Part 1 (Mode) and Part 2 (Number of Points) must be initialized by the calling program in the fifth element. These values have the same meaning as in GPSS. The mode is a numeric code which is related to the GPSS mode as indicated in the following:

<u>GPSS</u>	<u>Argument B-Part 1 (Mode)</u>
C	1
D	2
E	3
L	4
M	5

Part 2 of this element is the number of points which define the Function.

The next element (the sixth) is initialized by the calling program. Part 1 (X value Integer/Decimal Indicator) must be set equal to 0 if the X values are integer and 1 if the X values are floating point. Part 2 (Y value Integer/Decimal Indicator) must be set equal to 0 if the Y values are integer and 1 if the Y values are floating point.

The X values and Y values must be initialized by the calling program to the values which define the Function. If the Function mode is continuous (Mode 1) then the calling program must reserve elements immediately following the Y values for slopes. The number of elements required is equal to the number of Function points. If the Function mode is discrete numerical or discrete attribute (Mode 2 or 3), then no elements are required for the slopes. If the Function is a list numerical or list attribute (Mode 4 or 5), then no elements are required for slopes or X values, since no search is performed. For these list mode Functions, the Y values must begin immediately in the seventh element. In those cases where slopes are needed they are computed in floating point by the Simulation Routine. The following examples illustrate the X-Vector representation of various GPSS Function definitions.

GPSS

FUNCTION RN1, C2
0.3, 4.0/1.0, 11.0

FUNCTION P3, D2
6, 4/8, 10

FUNCTION V*4, M2
1, Q*1/2, Q*2

X-Vector Function Representation

-26	1
-23	
	0
-25	0
1	2
1	1
	0.3
	1.0
	4.0
	11.0
	0.0
	10.0

-1	3
-23	
	0
-25	0
2	2
0	0
	6
	8
	4
	10

-24	-4
-23	
	0
-25	0
5	2
0	0
-12	-1
-12	-2

GPSS

FUNCTION RN3, E3
 0.0, V*1/.542, 15739688/
 1.0, V10

X-Vector Function Representation

-26	3
-23	
	0
-25	0
3	3
1	0
	0.0
	0.542
	1.0
-24	-1
	15739688
-24	10

G. VARIABLES

Each Variable defined in the model must be completely specified by the calling program. A Variable definition requires contiguous X-Vector elements, with the number of elements depending on the complexity of the Variable. Each Variable is defined in "Polish post-fix" notation. The operand elements may be any SNA, including an integer constant, in the format discussed earlier. The operator elements must have a -30 in the first half and an operation code in the second half. This code is used to indicate which arithmetic operation is to be performed on the previous two evaluated arguments. The arithmetic codes are listed below.

<u>Code</u>	<u>Arithmetic Operation</u>
1	Add
2	Subtract
3	Multiply
4	Divide
5	Divide Modulo

The last element of a Variable definition must be initialized to a -25 in the first half. The following example shows two different ways in which the same Variable could be defined.

GPSS

VARIABLE 16+4*FN2

X-Vector Variable Definitions

-22	2
	4
-30	3
	16
-30	1
-25	0

or

	16
	4
-22	2
-30	3
-30	1
-25	0

H. TRANSACTIONS

Each Transaction entity requires a number of contiguous X-Vector elements which is equal to 8 plus the number of parameters assigned each Transaction (according to the value of X24). Figure 11 shows the layout of a Transaction entity. The calling program need not initialize Transactions in any way; the Simulation Routine will make all entries in these elements during the simulation.

When a Transaction is in the FEC, its first element contains the location of the previous Transaction in the FEC in the first half and the location of the next Transaction in the FEC in the second half. When a Transaction is in the CEC, the first half of this element contains the delay chain address of the next Transaction in the Chain, and the second half contains the current Block number. The second element contains similar values when the Transaction is in the FEC, except that there is no Transaction which is in the FEC and in a delay chain at the same time. The third element contains the clock time that

the Transaction is scheduled to leave the FEC. Each time the Transaction enters an ADVANCE block, this element will be set to some future time if the time delay is positive. The fourth element is the Absolute Clock time which is assigned each time the Transaction passes through a MARK block.

The first half of the fifth element contains the number of the next Block that the Transaction is scheduled to enter and the second half contains the priority. The sixth element has two logical indicators in the first half and a Queue number, when the Transaction is in a Queue, in the second half. The first indicator is not currently used and the second is in the scan status indicator, which is used by the Scan routine to determine if the Transaction is eligible for attempting to move it into its next Block. The next element is the time the Transaction entered the Queue whose number is in element 6. The eighth element contains the IPD pointer in the first half and the Transaction number in the second half. Transactions are numbered consecutively as they are created in GENERATE blocks. The remaining elements are the Transaction parameters, which are used in the same manner as in GPSS.

I. A SAMPLE PROBLEM

A sample problem is presented in Appendix A to show a complete X-Vector, both before and after execution of the routine. In the Appendix an equivalent GPSS program is given first. Then there is a

listing of the cards used to initialize the X-Vector, followed by a print-out of the X-Vector, produced by the Simulation Routine after execution. Finally there is a listing of the short FORTRAN program used to initialize the X-Vector and call the Simulation Routine.

The input listing can be seen to consist of four columns of numbers. Column 1 is the X-Vector subscript of the element to be loaded. Column 2 is 0 if the information is 4-byte integer, 1 if the information is two 2-byte integers and 2 if the information is a floating-point value. When column 2 equals 1, column 3 contains the first 2-byte integer. When column 2 equals 0 or 2, column 4 contains the 4-byte integer or floating-point value.

The X-Vector print-out can also be seen to consist of four columns of numbers. Column 1 is the X-Vector subscript of the element, column 2 is its hexadecimal representation, and columns 3 and 4 are the two 2-byte integer halves of the element. When the element has a floating-point value, it is printed in decimal form with an exponent.

III. THE PROCEDURE

The Simulation Routine is a FORTRAN subprogram which performs a simulation by manipulating information in the X-Vector. The algorithm which it follows is essentially the same as that of GPSS, with the X-Vector serving the same role as the "internal tables" of GPSS. The Simulation Routine consists logically of several routines, but physically it is just one subroutine (except for the Error handling routine).

In this section of the thesis the overall flow of the Simulation Routine will be described first, followed by a fairly detailed discussion of each of its parts: Scan and Move Transaction, Argument Evaluation, Block Routines, and Update Clock. Finally, there are discussions of tracing and error handling. A listing of the FORTRAN program is included at the end of the thesis, with a dictionary of most of the program variables appearing in Appendix B.

A. OVERALL FLOW OF ROUTINE

When the Simulation Routine is given control, it will perform the appropriate initialization of model entities according to the mode specified in X(1). Control is then given to the Scan routine which will attempt to move each Transaction on the CEC through as many Blocks as possible. Each time a Transaction attempts to enter a Block, the Block arguments will be evaluated and the Block routine performed.

When no Transaction can move into some next Block, control is given to the Update Clock routine which will increment the relative clock to the next event time in the FEC. All Transactions with this new clock time that are in the FEC will then be moved to the CEC. Control will again be given to the Scan routine. This cycle which is illustrated by Figures 12 through 14, will continue until some event within the model halts the simulation or an error occurs.

B. SCAN AND MOVE TRANSACTION

When control is passed to this routine, all Transactions with an event time less than or equal to the relative clock (X11) will have been merged into the CEC. These Transactions are chained together in the CEC in descending order of priority, as in GPSS. The Scan routine will reset the status change flag (SCFLAG) to off and examine the first Transaction on the CEC. If the scan status indicator (SSIND) is true, then an attempt will be made to move the Transaction into its next Block. If the SSIND is false, then some blocking condition within the model has caused the Transaction to become ineligible for movement into some next block. This condition will persist until the blocking condition is removed and the SSIND set to true or the Simulation Routine is called using mode 3 (Clear/Start) in which case all Transactions in the model are destroyed.

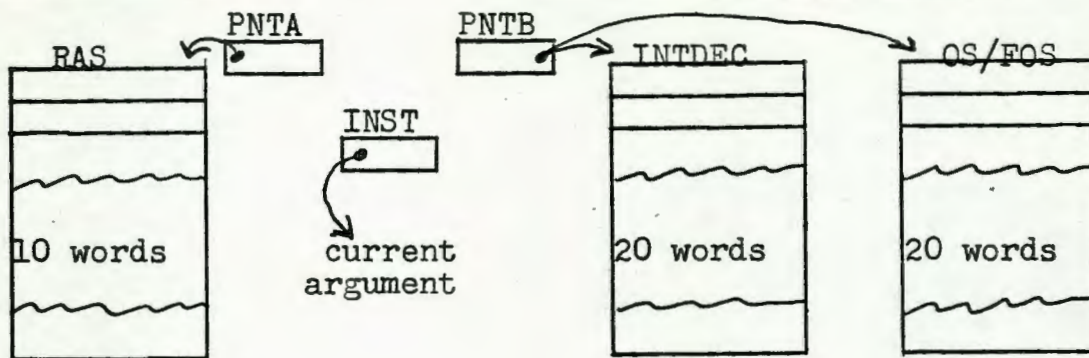
The Scan and Move Transaction routine illustrated in Figures 12 and 13 will move each Transaction on the CEC one at a time

through as many Blocks as possible. Each time a Block routine is executed, the SCFLAG is checked to see if there has been a status change, as in GPSS. If there has been a change, the SSIND for all appropriate Transactions is set to true. The Scan and Move Transaction routine will then continue to move the Transaction until it experiences a positive time delay in an ADVANCE block, enters a TERMINATE block or is blocked from moving into some next Block. If a positive time delay is encountered in an ADVANCE block, the Transaction is unlinked from the CEC and merged into the FEC in ascending order of Block departure time (BDT). Next the SCFLAG is checked. If it is on, the scan starts over with the first Transaction in the CEC. Otherwise the next sequential Transaction in the CEC is processed. When no Transaction can move into a next Block, control is transferred to the Update Clock routine.

C. EVALUATE ARGUMENTS

In section II it was stated that the arguments of a Block could be any SNA. These SNA codes may be considered to be instructions for a fictitious computer, indicating what routine must be performed to evaluate them. The following algorithm and flowchart describe in detail the argument evaluation procedure.

To evaluate SNA's requires 3 stacks and three pointers as indicated below.



As illustrated in the flowchart in Figure 15 the pointers PNTA and PNTB are initially set to zero and INST is set to the location (subscript) of the first argument of a Block. The fullword (4 byte) value of the argument is then checked for sign. If it is positive the whole argument is considered a positive integer constant and placed on the OS/FOS stack as a positive integer. If it is negative, the argument is either an SNA listed in Figure 7 or a code (-23, -25, -30, or -33).

All evaluated arguments will eventually appear in consecutive locations on the OS/FOS stack, and the corresponding integer/decimal indicator (INTDEC) elements will contain a 0 or 1 indicating whether the value on the OS/FOS stack is an integer or floating point value, respectively.

To place an evaluated argument on the OS/FOS stack, a routine must be performed which translates the SNA code to some value.

The first thing which must be done is to check the second half of the

argument for a negative value which indicates indirect addressing.

If the value is negative, the contents of the parameter, indicated by the absolute value of this number, contains the entity number portion of the SNA. This number is saved for later use. If the value of the second half is positive, it is the entity number to be used. The negative of the first half of the argument specifies the SNA name which is used as the index in a "Computed GOTO" statement.

When the "Computed GOTO" statement is executed, the appropriate routine produces a value for the SNA and places it on the top of the OS/FOS stack. The INST pointer is then incremented to point at the next Block argument. This procedure continues until a -33 code is detected. When the first half of the argument is a -33 code, this signals the end of arguments for this Block. The routine associated with code -33 determines whether a full seven arguments have been evaluated and placed on the OS/FOS stack. If not, this routine pads integer zeros into sequential OS/FOS and INTDEC locations after the last evaluated argument, up to and including the seventh location.

1. Variable Evaluation

The evaluation of a Variable is treated essentially as a recursive subroutine call upon the argument evaluation routine. The location of the next argument is saved on the return address stack (RAS), and then INST is set to the location of the first element of the Variable definition in the X-Vector. At this point argument evaluation continues with the operands of the Variable being evaluated and placed

on the operand stack (OS/FOS). When a Variable element is sensed with a -30 code in the first half, the arithmetic operation indicated by the code in the second half is performed on the last pair of evaluated operands on OS/FOS. The result then replaces these top two operands on the operand stack. When a Variable element is sensed with a -25 in the first half (at the end of the Variable definition), a return is made by popping the top return address off RAS and putting it in INST. The truncated value of the Variable is left on the top of OS/FOS as an integer. A Variable definition may contain other Variables. The only restriction is that a Variable must not have itself imbedded in its definition at any level.

2. Function Evaluation

When a Block argument has a -22 code in its first part, the Simulation Routine must depart from normal argument evaluation as it did in the case of a Variable. First the location of the next argument is placed on top of the return address stack (RAS). Then INST is set to the location of the 1st element of the Function definition which is the SNA to be used as the search argument. The argument evaluation routine then places the value of this SNA on top of the OS/FOS stack. The next argument to be evaluated will have a -23 code in the first half, which will cause the mode of the function to be determined. If the mode indicates that the Function is not "Attribute Valued", then the Function value is placed directly on the OS/FOS stack and a return is made to pop the location of the next argument to be evaluated off

the RAS stack. If the Function is "Attribute Valued" then the SNA to be returned as the Function value must be evaluated. By placing the SNA into the 3rd element of the Function definition, continuation of the argument evaluation routine will put the value of the SNA on top of the OS/FOS stack. The next argument will have a -25 code in the first half which will cause the Simulation Routine to return and pop the location of the next argument off RAS.

When locating the Function value to be returned, the same procedure is used for each mode as is done in GPSS. The search value and the Function values can be any SNA including another Function or a Variable. The Variable could have as its argument some other Function and so on. As long as the Function does not have itself imbedded in the search argument or in one of the Function values, there is essentially no limit to the depth to which this scheme can be carried.

D. BLOCK ROUTINES

After all arguments have been evaluated and their values placed on the OS/FOS stack, the Simulation Routine will execute a routine which corresponds to one of the Block type codes which are listed in Figure 6. Each routine is a section of FORTRAN code designed to perform the same function as the Block routines in GPSS. These routines have different arguments as listed in Figure 6, and each routine looks in particular elements of the OS/FOS stack for its

corresponding evaluated arguments. Normally, the Transaction being processed will proceed to the next sequential Block, except that certain Block routines may cause the Transaction to be delayed or transferred to some none sequential Block.

E. UPDATE CLOCK

As illustrated in Figures 12 and 14 this routine is executed when Transactions on the CEC can no longer move into some next Block. The relative clock (X11) is updated to the next most imminent event on the FEC, as in GPSS. All Transactions on the FEC with this new Block departure time (BDT) will then be moved to the CEC.

As Transactions are moved to the CEC, they are merged into the chain by priority. The Transactions are chained on the CEC in descending priority, i. e., highest priority number first. Each new Transaction becomes the last Transaction on the chain with that priority number.

After all Transactions have been moved, control is returned to the Scan routine.

F. TRACING VARIABLES

The Simulation Routine has provisions for tracing the execution of the simulation. Through the use of the NAMELIST feature in FORTRAN, it is possible to set the logical trace variables and vary the amount of tracing output. Trace variable TR6 is common to both the Simulation Routine and the calling program. If TR6, which

has a default value of "false", is set to "true", then the amount of tracing output may be specified by the user. With TR6 set to "true", the Simulation Routine will request the user to specify the logical value of various trace switches which control the tracing output.

G. ERROR CODES

Figure 2 is a list of codes for errors detectable by the Simulation Routine. When an error is detected, a subroutine is called. The arguments provided to the subroutine are an error number from Figure 2, a recovery point number (presently being used to locate the code where the error occurred since some errors can occur in more than one place), and the statement number to which the error subroutine is to return. The recovery number could be used in future expansion of the Simulation Routine to provide a link for continuing a simulation after an error has been corrected.

V. CONCLUSIONS AND RECOMMENDATIONS

A GPSS-like simulator callable from a FORTRAN program has been developed. This subroutine can be used by any program which properly initializes the X-Vector with information about the model, in a format similar to the "internal tables" of GPSS. Although only a portion of the complete GPSS capability was implemented, both the information structure and the Simulation Routine are such that expansion is straightforward.

It is recommended that work be done at this time to incorporate the simulator into the system described in Reference 1 for performing simulation analyses through natural language interaction with the computer. What is required essentially is a set of "encoding rules" which will initialize the X-Vector from an Internal Problem Description, call the Simulation Routine, and then report the results of the simulation. As the overall system is expanded to handle additional types of problems, the capabilities of the simulator can also be expanded accordingly.

MODE		LAST TRANS. FEC. PNTR.		
TERMINATION COUNT		ERROR CODE		
SEED1		NUMBER OF VARIABLES		TRANSACTION ALLOCATION
SEED2		VARIABLE DIR. PNTR.		
SEED3				
SEED4				
SEED5				
SEED6				
SEED7				
SEED8		STORAGE DIR. & ALLOCATION		
CLOCK TIME				
NUMBER OF STORAGES		QUEUE DIR. & ALLOCATION		
STORAGE DIR. PNTR.				
NUMBER OF QUEUES		FUNCT. DIR. & ALLOCATION		
QUEUE DIR. PNTR.				
NUMBER OF FUNCTIONS		VRBLE. DIR & ALLOCATION		
FUNCTION DIR. PNTR.				
NUMBER OF BLOCKS		SAVEVALUE ALLOCATION		
BLOCK DIR. PNTR.				
NUMBER OF TABLES		BLOCK DIR. & ALLOCATION		
TABLE DIR. PNTR.				
NUMBER OF SAVEVALUES		TABLE DIR. & ALLOCATION		
SAVEVALUE POINTER				
NUMBER OF PARAMETERS				
TRANSACTION POINTER				
FIRST TRANS. CEC. PNTR.				
LAST TRANS. CEC. PNTR.				
FIRST TRANS. FEC. PNTR.				

Figure 1 X-VECTOR GENERAL LAYOUT

<u>CODE</u>	<u>MEANING</u>
2	Illegal Block type code
45	Illegal SNA
401	No new event in system
425	Transaction leaving Storage by more than Storage contents
428	Transaction leaving Queue by more than Queue contents
433	Illegal Savevalue number
435	Illegal Table number
468	Number of Transactions exceeded
492	Illegal Transaction parameter number
499	Illegal Storage number
500	Illegal Queue number
505	Negative time delay computed
507	Illegal Function number
509	Illegal index evaluated for list-type Function
514	Illegal Variable number
603	Illegal Block number

Figure 2 ERROR CODES

CURRENT CONTENTS	
NUMBER OF AVAILABLE UNITS	
CUMULATIVE TIME INTEGRAL	
LAST CLOCK TIME STORAGE CHANGED STATUS	
ENTRY COUNT	
MAXIMUM STORAGE CONTENTS	
DELAY CHAIN ORIGIN FOR STORAGE FULL	DELAY CHAIN ORIGIN FOR STORAGE NOT EMPTY
DELAY CHAIN ORIGIN FOR STORAGE EMPTY	DELAY CHAIN ORIGIN FOR STORAGE NOT FULL
DELAY CHAIN ORIGIN FOR REDUCTION IN CONTENTS	IPD POINTER

Figure 3 STORAGE ENTITY LAYOUT

LAST CLOCK TIME QUEUE CHANGED STATUS	
TOTAL ENTRIES	
NUMBER OF ZERO DELAY ENTRIES	
CUMULATIVE TIME INTEGRAL	
CURRENT CONTENTS	
MAXIMUM CONTENTS	
IPD POINTER	BLANK

Figure 4 QUEUE ENTITY LAYOUT

BLOCK CODE	IPD POINTER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
SNA NAME	ENTITY NUMBER
RETURN CODE -33	MODE CODE IF APPLICABLE OTHERWISE ZERO

Figure 5 BLOCK ENTITY LAYOUT

BLOCK TYPE CODEBLOCK NAME AND ARGUMENTS

1	GENERATE A-Mean time B-Spread/Function modifier C-Initialization interval D-Creation limit E-Priority level
2	ADVANCE A-Mean time B-Spread/Function Modifier
3	TRANSFER B-Next Block
4	* ASSIGN A-Parameter number B-SNA to be assigned * C-Function modifier
5	MARK A-Parameter number
6	ENTER A-Index number of Storage B-Number of units to enter Storage
7	LEAVE A-Index number of Storage B-Number of units to leave Storage
8	QUEUE A-Index number of Queue B-Number of units to enter Queue
9	DEPART A-Index number of Queue B-Number of units to leave Queue
10	TERMINATE A-Termination count
11	* TEST A-First SNA B-Second SNA C-Next Block for a false relation

Figure 6 BLOCK TYPE CODES AND BLOCK ARGUMENTS

- 12 TABULATE
 * A-SNA to be tabulated
 * B-Index number of Table
 * C-Weighting factor
- 13 * SAVEVALUE
 A-Savevalue number
 B-SNA to be saved
- 16 * GATE
 A-Index number of Storage
 B-Next Block if false condition
- 21 * SELECT
 A-Parameter number
 B-Lower limit of entity class
 C-Upper limit of entity class
 D-Comparison value, if applicable
 E-Entity to be examined
 F-Next Block if condition not met

*The Blocks and Arguments marked differ slightly from their GPSS counterparts, as discussed in Section II-D

Figure 6 continued

<u>STANDARD NUMERICAL ATTRIBUTE (SNA) NAME</u>	<u>CODE</u>
Parameter (P)	1
Priority (PR)	2
Transit Time (M)	3
Parameter Transit Time (MP)	4
Storage Entry Count (SC)	5
Storage Maximum Contents (SM)	6
Storage Average Utilization (SR)	7
Storage Average Contents (SA)	8
Storage Current Contents (S)	9
Storage Remaining Contents (R)	10
Storage Average Time per Transaction (ST)	11
Queue Current Length (Q)	12
Queue Average Contents (QA)	13
Queue Maximum Contents (QM)	14
Queue Entry Count (QC)	15
Queue Zero Entries (QZ)	16
Queue Average Time per Transaction (QT)	17
Queue Average Time per Transaction excluding Zero (QX)	18
Table Mean (TB)	19
Table Entry Count (TC)	20
Table Standard Deviation (TD)	21
Function (FN)	22

Figure 7 STANDARD NUMERICAL ATTRIBUTE (SNA) CODES

Variable (V)	24
Random Number (RN)	26
Clock Time (C)	27
Savevalue (X)	28

Figure 7 continued

<u>CODE</u>	<u>SELECT</u>	<u>TEST</u>	<u>GATE</u>	<u>ASSIGN/SAVEVALUE</u>
1	E	E	SNE	Subtraction
2	L	L	SF	Replacement
3	LE	LE	SNF	Addition
4	GT	GT	SE	
5	GE	GE		
6	U	U		
7	MAX			
8	MIN			
9	SNE			
10	SF			
11	SNF			
12	SE			

Figure 8 MODE CODES

SUM OF ARGUMENTS ENTERED IN TABLE
SUM OF SQUARES OF ARGUMENTS ENTERED IN TABLE
SUM OF WEIGHTED VALUES OF ARGUMENTS
SUM OF WEIGHTED SQUARES
NUMBER OF ENTRIES IN TABLE
WIDTH OF TABLE FREQUENCY CLASSES
SUM OF OVERFLOW ARGUMENTS
NUMBER OF FREQUENCY CLASSES IN TABLE
UPPER LIMIT OF LOWEST INTERVAL
FREQUENCY INTERVALS

Figure 9 TABLE ENTITY LAYOUT

- ARGUMENT A-SNA	
- 23	- IPD POINTER
- BLANK	- BLANK
- 25	- 0
- ARGUMENT B-PART I - MODE	- ARGUMENT B-PART II - NUMBER OF POINTS
- X VALUE INTEGER/DECIMAL - INDICATOR	- Y VALUE INTEGER/DECIMAL - INDICATOR
- X VALUES	
- Y VALUES	
- SLOPES	

Figure 10 FUNCTION ENTITY LAYOUT

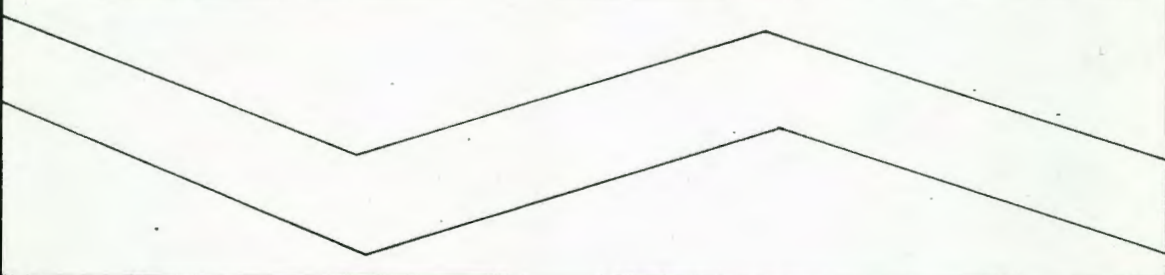
PREV TRANS IN FEC (DELAY CHAIN ADDRESS OF NEXT TRANS IN CHAIN)		NEXT TRANS IN FEC (CURRENT BLOCK NUMBER WHEN TRANS IN FEC)
PREVIOUS TRANSACTION IN CURRENT EVENTS CHAIN		NEXT TRANS CEC (CURRENT BLOCK NUMBER WHEN TRANS IN FEC)
TIME TRANSACTION SCHEDULED TO LEAVE FUTURE EVENTS CHAIN		
MARK TIME		
NEXT BLOCK FOR TRANSACTION		PRIORITY
TRACE INDICATOR	SCAN INDICATOR	QUEUE NUMBER
TIME TRANSACTION ENTERED QUEUE		
IPD POINTER		TRANSACTION NUMBER
PARAMETER 1		
PARAMETER 2		
		
PARAMETER N		

Figure 11 TRANSACTION ENTITY LAYOUT

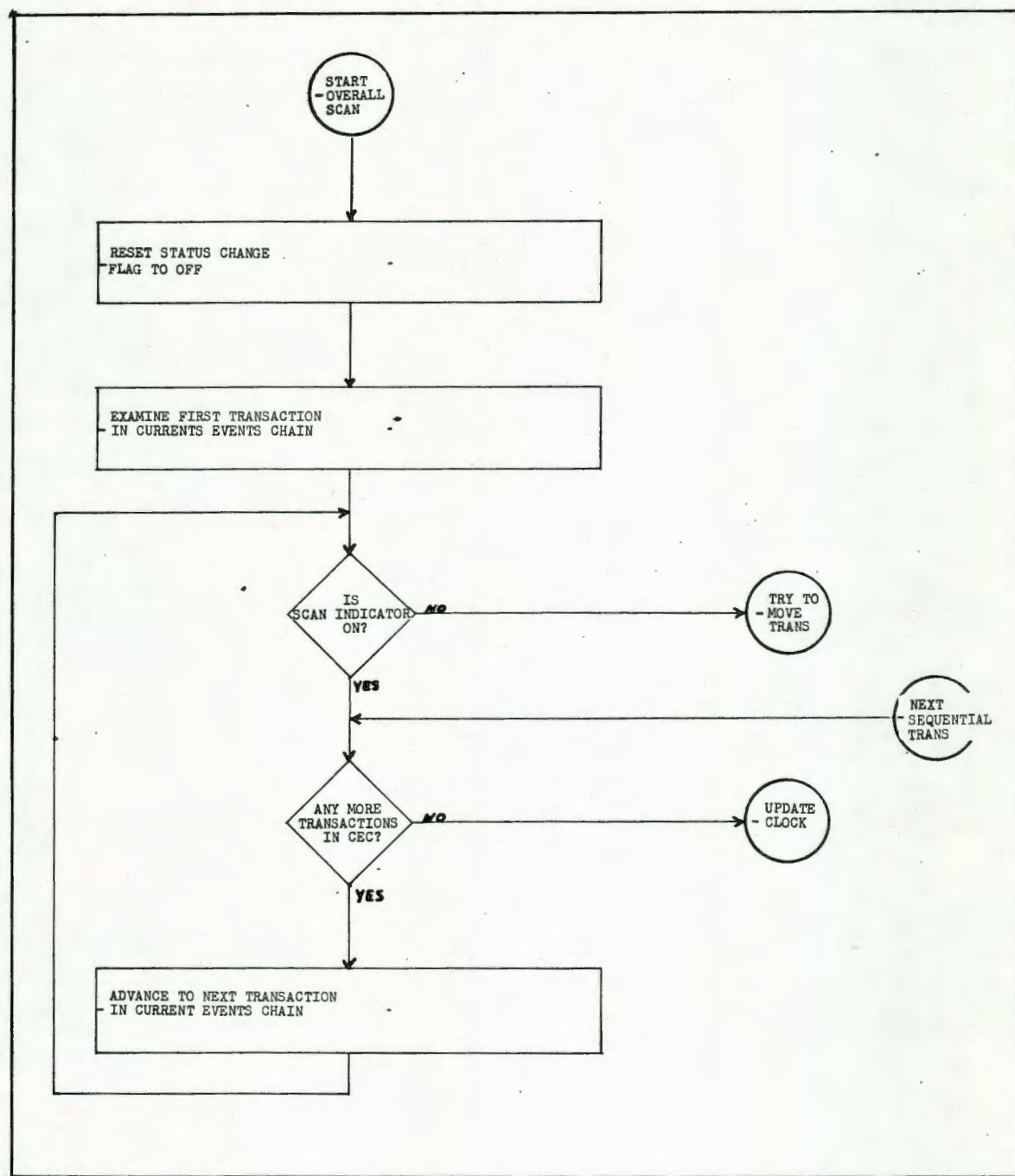


Figure 12 FLOWCHART OF SCAN ROUTINE

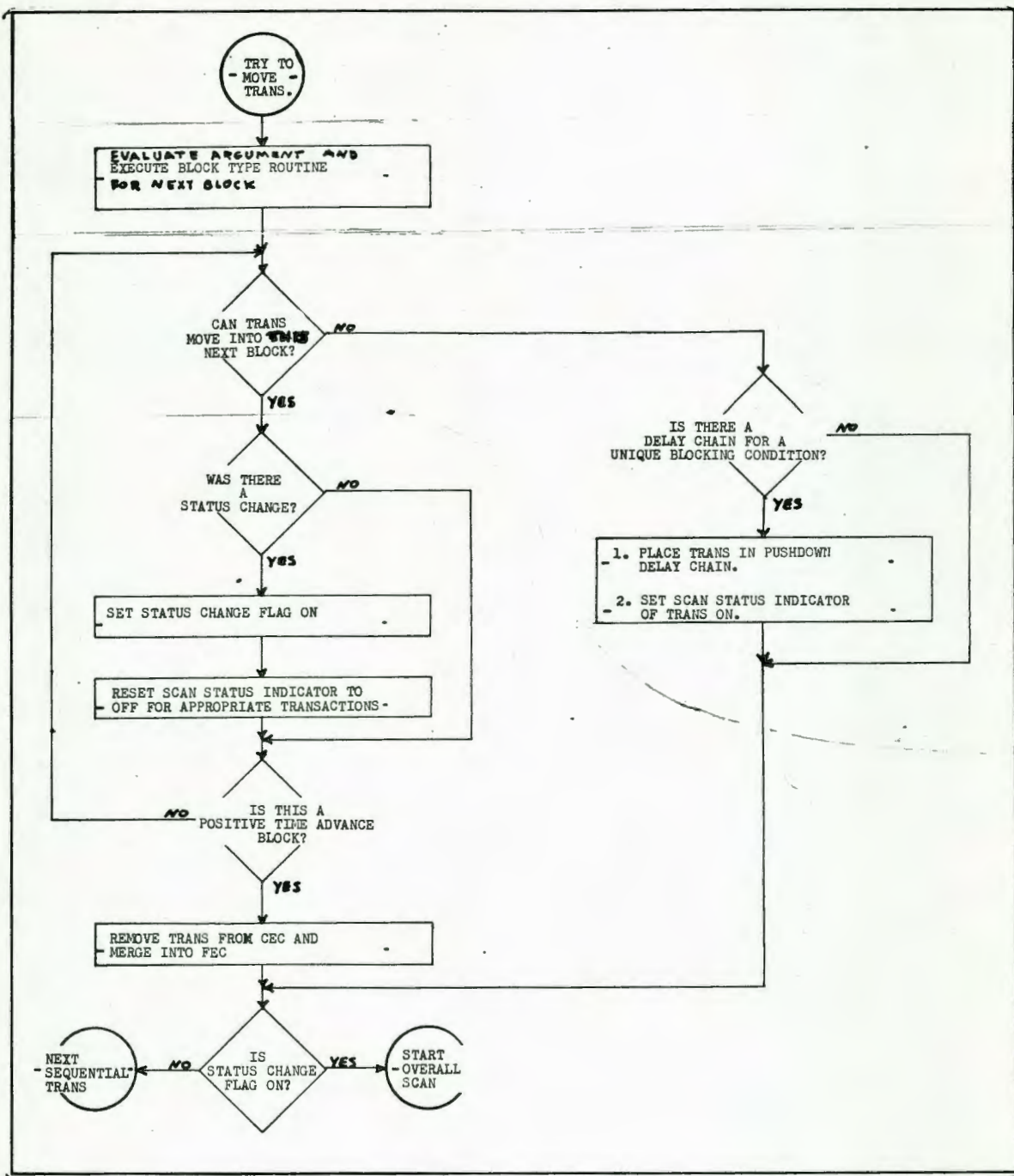


Figure 13 FLOWCHART OF MOVE TRANSACTION ROUTINE

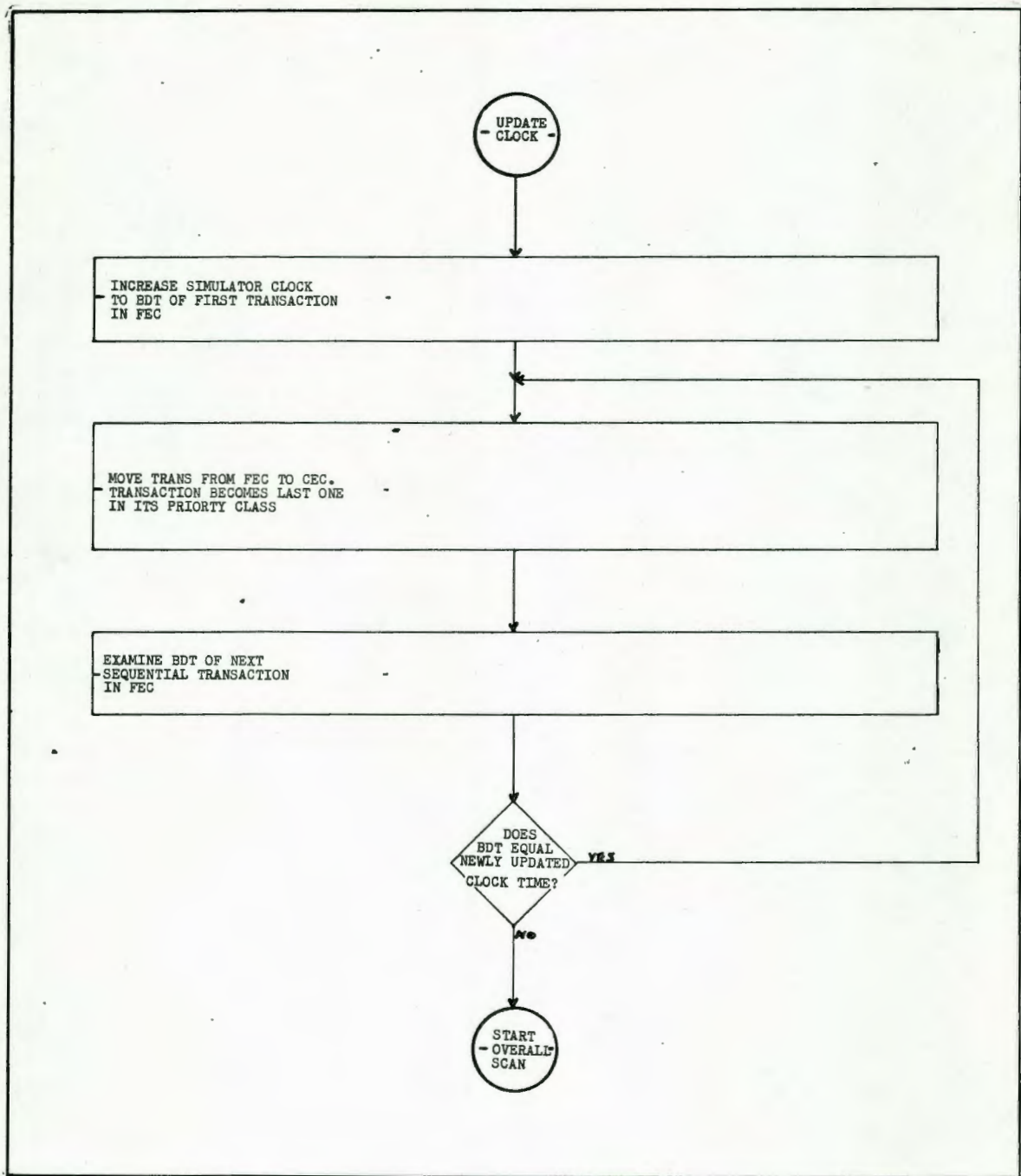


Figure 14 FLOWCHART OF UPDATE CLOCK ROUTINE

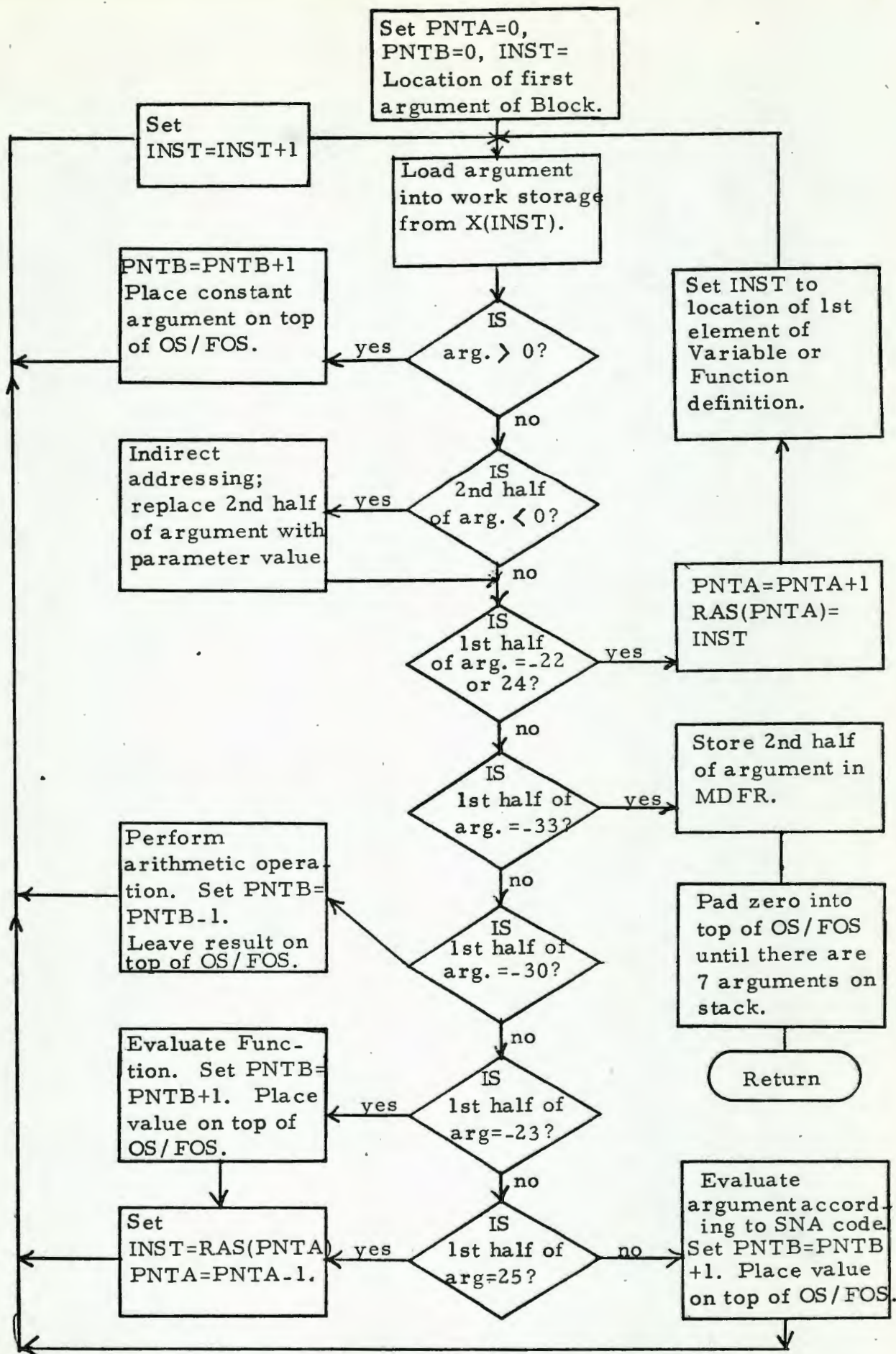


Figure 15 FLOWCHART OF ARGUMENT EVALUATION ROUTINE

APPENDIX A

SAMPLE PROBLEM

```

SIMULATE
RMULT      277,423,715,121,655,531,999,813
2  TABLE  M1,,1,2
3  TABLE  M1,,1,2
2  STORAGE 1
1  FUNCTION RN1,C24
0,0/.1,.104/.2,.222/.3,.355/.4,.509/.5,.69/.6,.915/.7,1.2/
.75,1.39/.8,1.6/.84,1.83/.88,2.12/.9,2.3/.92,2.52/.94,2.81/
.95,2.99/.96,3.2/.97,3.5/.98,3.9/.99,4.6/.995,5.3/.998,6.2/
.999,7/.9997,8/
2  FUNCTION RN2,C29
0,-3/.012,-2.25/.027,-1.93/.043,-1.72/.062,-1.54/.084,-1.38/
.104,-1.26/.131,-1.12/.159,-1/.187,-.89/.23,-.74/.267,-.62/
.334,-.43/.432,-.17/.5,0/.568,.17/.666,.43/.732,.62/.77,.74/
.813,.89/.841,1/.988,2.25/1,3/
3  FUNCTION P1,D2
2,10/3,18/
4  FUNCTION RN3,D2
.750,2/1.000,3/
1  FVARIABLE 16+4*FN2

1  GENERATE V137
2  ASSIGN      1, FN4
3  TEST L      Q2,2,5
4  TRANSFER    ,7

5  TABULATE P1
6  TERMINATE

7  QUEUE      2
8  ENTER      2
9  DEPART     2
10 ADVANCE    FN3, FN1
11 LEAVE      2
12 TRANSFER   ,5

13 GENERATE 180
14 TERMINATE 1
START      1
END

```

INPUT FILE WITH X-VECTOREQUIVALENT OF SAMPLE PROBLEM

360	0	0	1
1	0	0	1
2	0	0	277
3	0	0	423
4	0	0	715
5	0	0	121
6	0	0	655
7	0	0	531
8	0	0	999
9	0	0	813
10	0	0	0
11	0	0	2
12	0	0	32
13	0	0	2
14	0	0	54
15	0	0	4
16	0	0	140
17	0	0	14
18	0	0	72
19	0	0	3
20	0	0	33
21	0	0	0
22	0	0	0
23	0	0	12
24	0	0	360
25	0	0	0
26	0	0	0
27	0	0	0
28	0	0	0
29	0	0	0
30	0	0	1
31	0	0	1
32	0	0	133
33	0	0	34
34	0	0	44
35	0	0	0
36	0	0	1
37	0	0	0
38	0	0	0
39	0	0	0
40	0	0	0
41	0	0	0
42	0	0	0
43	0	0	0
44	0	0	0
45	0	0	0
46	0	0	1
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X-VECTOR STATUS AT END OF SIMULATION RUN

	FW1 HEX	HW1 DEC	HW2 DEC	
1	00000001	0	1	
2	00000000	0	0	
3	74DC57A5	29916	22437	0.354077E 63
4	000001A7	0	423	
5	2DA4E23B	11684	-7621	
6	00000079	0	121	
7	0000028F	0	655	
8	00000213	0	531	
9	000003E7	0	999	
10	0000032D	0	813	
11	000000B4	0	180	
12	00000002	0	2	
13	00000020	0	32	
14	00000002	0	2	
15	00000036	0	54	
16	00000004	0	4	
17	0000008C	0	140	
18	0000000E	0	14	
19	00000048	0	72	
20	00000003	0	3	
21	0000014F	0	335	
22	00000000	0	0	
23	00000000	0	0	
24	0000000C	0	12	
25	00000168	0	360	
26	00000000	0	0	
27	00000000	0	0	
28	00000168	0	360	
29	00000168	0	360	
30	00000000	0	0	
31	00000001	0	1	
32	00000085	0	133	
33	00000022	0	34	
34	0000002C	0	44	
35	00000000	0	0	
36	00000001	0	1	
37	00000000	0	0	
38	00000000	0	0	
39	00000000	0	0	
40	00000000	0	0	
41	00000000	0	0	
42	00000000	0	0	
43	00000000	0	0	
44	00000000	0	0	
45	00000000	0	0	
46	00000001	0	1	
47	00000000	0	0	
48	00000000	0	0	
49	00000094	0	148	
50	00000004	0	4	
51	00000001	0	1	
52	00000000	0	0	
53	00000000	0	0	
54	00000000	0	0	
55	00000038	0	56	
56	00000040	0	64	
57	00000000	0	0	
58	00000000	0	0	
59	00000000	0	0	
60	00000000	0	0	
61	00000000	0	0	
62	00000000	0	0	
63	00000000	0	0	
64	00000000	0	0	
65	00000094	0	148	
66	00000004	0	4	
67	00000004	0	4	
68	00000000	0	0	

69	00000000	0	0
70	00000000	0	0
71	00000001	0	1
72	00000000	0	0
73	00000056	0	86
74	00000059	0	89
75	0000005D	0	93
76	00000062	0	98
77	00000065	0	101
78	00000069	0	105
79	0000006B	0	107
80	0000006E	0	110
81	00000071	0	113
82	00000074	0	116
83	00000078	0	120
84	0000007B	0	123
85	0000007E	0	126
86	00000081	0	129
87	00010001	1	1
88	00000025	0	37
89	FFDF0000	-33	0
90	00040001	4	1
91	00000001	0	1
92	FFEA0004	-22	4
93	FFDF0002	-33	2
94	000B0001	11	1
95	FFF40002	-12	2
96	00000002	0	2
97	00000005	0	5
98	FFDF0002	-33	2
99	00030001	3	1
100	00000007	0	7
101	FFDF0000	-33	0
102	000C0001	12	1
103	FFFD0001	-3	1
104	FFFF0001	-1	1
105	FFDF0000	-33	0
106	000A0001	10	1
107	FFDF0000	-33	0
108	C0080001	8	1
109	00000002	0	2
110	FFDF0000	-33	0
111	00060001	6	1
112	00000002	0	2
113	FFDF0000	-33	0
114	00090001	9	1
115	00000002	0	2
116	FFDF0000	-33	0
117	00020001	2	1
118	FFEA0003	-22	3
119	FFEA0001	-22	1
120	FFDF0000	-33	0
121	00070001	7	1
122	00000002	0	2
123	FFDF0000	-33	0
124	00030001	3	1
125	00000005	0	5
126	FFDF0000	-33	0
127	00010001	1	1
128	000000B4	0	180
129	FFDF0000	-33	0
130	000A0001	10	1
131	00000001	0	1
132	FFDF0000	-33	0
133	00000000	0	0
134	00000086	0	134
135	00000010	0	16
136	00000004	0	4
137	FFEA0002	-22	2
138	FFE20003	-30	3
139	FFE20001	-30	1
140	FFE70000	-25	0

141	00000090	0	144		
142	000000DE	0	222		
143	00000138	0	315		
144	00000145	0	325		
145	FFE60001	-26	1		
146	FFE90000	-23	0		
147	0C000000	0	0		
148	FFE70000	-25	0		
149	00010018	1	24		
150	00010001	1	1		
151	00000000	0	0		
152	40199999	16409	-26215	0.1000000	00
153	40333333	16435	13107	0.2000000	00
154	404CCCCC	16460	-13108	0.3000000	00
155	40666666	16486	26214	0.4000000	00
156	40800000	16512	0	0.5000000	00
157	40999999	16537	-26215	0.6000000	00
158	40B33333	16563	13107	0.7000000	00
159	40C00000	16576	0	0.7500000	00
160	40CCCCCC	16588	-13108	0.8000000	00
161	40D70A3D	16599	2621	0.8400000	00
162	40E147AE	16609	18350	0.8800000	00
163	40E66666	16614	26214	0.9000000	00
164	40E8851E	16619	-31458	0.9200000	00
165	40F0A3D7	16624	-23593	0.9400000	00
166	40F33333	16627	13107	0.9500000	00
167	40F5C28F	16629	-15729	0.9600000	00
168	40F851EB	16632	20971	0.9700000	00
169	40FAE147	16634	-7865	0.9800000	00
170	40FD70A3	16637	28835	0.9900000	00
171	40FEB851	16638	-18351	0.9950000	00
172	40FF7CED	16639	31981	0.9980000	00
173	40FFFE76	16639	-16778	0.9990000	00
174	40FFEC56	16639	-5034	0.9997000	00
175	00000000	0	0		
176	401A9FBE	16410	-24642	0.1040000	00
177	403804FD	16440	-11011	0.2220000	00
178	405AE147	16474	-7865	0.3550000	00
179	408240D2	16514	19922	0.5090000	00
180	4080A3D7	16560	-23593	0.6500000	00
181	40EA3D70	16618	15728	0.9150000	00
182	41133333	16659	13107	0.1200000	01
183	41163D70	16662	15728	0.1390000	01
184	41199999	16665	-26215	0.1600000	01
185	411D47AE	16669	18350	0.1830000	01
186	4121EB85	16673	-5243	0.2120000	01
187	4124CCCC	16676	-13108	0.2300000	01
188	412851EB	16680	20971	0.2520000	01
189	412CF5C2	16684	-2622	0.2810000	01
190	412FD70A	16687	-10486	0.2990000	01
191	41333333	16691	13107	0.3200000	01
192	413800C0	16696	0	0.3500000	01
193	413E6666	16702	26214	0.3900000	01
194	41499999	16713	-26215	0.4600000	01
195	4154CCCC	16724	-13108	0.5300000	01
196	41633333	16739	13107	0.6200000	01
197	41700000	16752	0	0.7000000	01
198	41800000	16768	0	0.8000000	01
199	00000000	0	0		
200	4110A3D7	16656	-23593	0.1040000	01
201	4112E147	16658	-7865	0.1180000	01
202	411547AE	16661	18350	0.1330000	01
203	4118A3D6	16664	-23594	0.1540000	01
204	411CF5C2	16668	-2622	0.1810000	01
205	41240000	16676	0	0.2250000	01
206	412D9997	16685	-26217	0.2850000	01
207	413CCCC3	16700	-13117	0.3799999	01
208	41433338	16707	13112	0.4200000	01
209	415C00C9	16732	9	0.5750001	01
210	4173FFFA	16755	-6	0.7249999	01
211	418FFFFE6	16783	-26	0.8999998	01
212	41B00019	16816	25	0.1100000	02

213	41E7FFDF	16871	-33	0.145000E	02
214	42120003	16914	3	0.180000E	02
215	42150001	16917	1	0.210000E	02
216	421E0003	16926	3	0.300000E	02
217	42280000	16936	0	0.400000E	02
218	42460003	16966	3	0.700000E	02
219	428C0006	17036	6	0.140000E	03
220	4312BFF8	17170	-16392	0.299998E	03
221	4332002A	17202	42	0.800010E	03
222	4359493E	17241	18750	0.142858E	04
223	FFFE60002	-26	2		
224	FFFE90000	-23	0		
225	000000000	0	0		
226	FFFE70000	-25	0		
227	0001001D	1	29		
228	00010001	1	1		
229	000000000	0	0		
230	3F3126E9	16177	9961	0.120000E	-01
231	3F6E978D	16238	-26739	0.270000E	-01
232	3FB020C4	16304	8388	0.430000E	-01
233	3FFDF3B6	16381	-3146	0.620000E	-01
234	40158106	16405	-32506	0.840000E	-01
235	401A9FBE	16410	-24642	0.104000E	00
236	40218937	16417	-30409	0.131000E	00
237	40288439	16424	-19399	0.159000E	00
238	402FDF3B	16431	-8389	0.187000E	00
239	403AE147	16442	-7865	0.230000E	00
240	40445A1C	16452	23068	0.267000E	00
241	40558106	16469	-32506	0.334000E	00
242	406E978D	16494	-26739	0.432000E	00
243	408000000	16512	0	0.500000E	00
244	40916872	16529	26738	0.568000E	00
245	40AA7EF9	16554	32505	0.666000E	00
246	40BB645A	16571	25690	0.732000E	00
247	40C51EB8	16581	7864	0.770000E	00
248	40D020C4	16592	8388	0.813000E	00
249	40D74BC6	16599	19398	0.841000E	00
250	40DE76C8	16606	30408	0.869000E	00
251	40E56041	16613	24641	0.896000E	00
252	40EEA7EF9	16618	32505	0.916000E	00
253	40F020C4	16624	8388	0.938000E	00
254	40F4FDF3	16628	-525	0.957000E	00
255	40F91687	16633	5767	0.973000E	00
256	40FCED91	16636	-4719	0.988000E	00
257	411000000	16656	0	0.100000E	01
258	C13000000	-16080	0	-0.300000E	01
259	C12400000	-16092	0	-0.225000E	01
260	C11EE147	-16098	-7865	-0.193000E	01
261	C11B851E	-16101	-31458	-0.172000E	01
262	C118A3D7	-16104	-23593	-0.154000E	01
263	C116147A	-16106	5242	-0.138000E	01
264	C11428F5	-16108	10485	-0.126000E	01
265	C111EB85	-16111	-5243	-0.112000E	01
266	C11000000	-16112	0	-0.100000E	01
267	COE3D70A	-16157	-10486	-0.890000E	00
268	COBD70A3	-16195	28835	-0.740000E	00
269	CO9EB851	-16226	-18351	-0.620000E	00
270	CO6E147A	-16274	5242	-0.430000E	00
271	CO2B851E	-16341	-31458	-0.170000E	00
272	000000000	0	0		
273	402B851E	16427	-31458	0.170000E	00
274	406E147A	16494	5242	0.430000E	00
275	40A147AE	16545	18350	0.630000E	00
276	40BD70A3	16573	28835	0.740000E	00
277	40E3D70A	16611	-10486	0.890000E	00
278	411000000	16656	0	0.100000E	01
279	4111EB85	16657	-5243	0.112000E	01
280	411428F5	16660	10485	0.126000E	01
281	4116147A	16662	5242	0.138000E	01
282	4118A3D7	16664	-23593	0.154000E	01
283	411B851E	16667	-31458	0.172000E	01
284	411EE147	16670	-7865	0.193000E	01

285	41240000	16676	0	0.225000E	01
286	41300000	16688	0	0.300000E	01
287	00000000	0	0		
288	423E8000	16958	-32768	0.625000E	02
289	42155558	16917	21848	0.213334E	02
290	41D2C003	16850	3	0.131250E	02
291	41979411	16791	-27631	0.947365E	01
292	41745D40	16756	23872	0.727277E	01
293	41600000	16736	0	0.600000E	01
294	4152F66B	16722	-2453	0.518516E	01
295	41449245	16708	-28091	0.428571E	01
296	413EDB6E	16702	-9362	0.392857E	01
297	4137D061	16695	-12191	0.348837E	01
298	4133E453	16691	-7085	0.324324E	01
299	412D5F84	16685	24452	0.283582E	01
300	412A72F0	16682	29424	0.265306E	01
301	4127FFFE	16679	-2	0.250000E	01
302	41280000	16680	0	0.250000E	01
303	412A72F0	16682	29424	0.265306E	01
304	41307C1D	16688	31773	0.303030E	01
305	412E50D7	16686	20695	0.289474E	01
306	4137D061	16695	-12191	0.348837E	01
307	413EDB6E	16702	-9362	0.392857E	01
308	41449245	16708	-28091	0.428571E	01
309	4152F66B	16722	-2453	0.518516E	01
310	41600000	16736	0	0.600000E	01
311	41745D38	16756	23864	0.727276E	01
312	41979415	16791	-27627	0.947365E	01
313	41D1FFE6	16849	-26	0.131250E	02
314	42155559	16917	21849	0.213334E	02
315	423E7FF7	16958	32759	0.624999E	02
316	FFFF0001	-1	1		
317	FFE90000	-23	0		
318	00000000	0	0		
319	FFE70001	-25	1		
320	00020002	2	2		
321	00000000	0	0		
322	00000002	0	2		
323	00000003	0	3		
324	0000000A	0	10		
325	00000012	0	18		
326	FFE60003	-26	3		
327	FFE90000	-23	0		
328	00000000	0	0		
329	FFE70000	-25	0		
330	00020002	2	2		
331	00010000	1	0		
332	40C00000	16576	0	0.750000E	00
333	41100000	16656	0	0.100000E	01
334	00000002	0	2		
335	00000003	0	3		
336	000001F4	0	500		
337	00000152	0	338		
338	0000015D	0	349		
339	43103000	17168	12288	C.259000E	03
340	44704D00	17520	19712	0.287490E	05
341	43103000	17168	12288	C.259000E	03
342	44704D00	17520	19712	0.287490E	05
343	00000003	0	3		
344	00000001	0	1		
345	43103000	17168	12288	C.259000E	03
346	00000002	0	2		
347	00000000	0	0		
348	00000000	0	0		
349	00000003	0	3		
350	426F0000	17007	0	0.111000E	03
351	44302100	17456	8448	0.123210E	05
352	426F0000	17007	0	0.111000E	03
353	44302100	17456	8448	0.123210E	05
354	00000001	0	1		
355	00000001	0	1		
356	426F0000	17007	0	0.111000E	03

357	000000002	0	2
358	000000000	00	00
359	000000000	00	00
360	000000001	00	01
361	000000000	00	00
362	000000001	00	01
363	0000000B9	00	185
364	000000000	00	00
365	000200000	257	00
366	010100000	00	00
367	000000000	00	00
368	000000006	00	06
369	000000000	00	00
370	000000000	00	00
371	000000000	00	00
372	000000000	00	00
373	000000000	00	00
374	000000000	00	00
375	000000000	00	00
376	000000000	00	00
377	000000000	00	00
378	000000000	00	00
379	000000000	00	00
380	0C0000000	00	00
381	000000190	00	400
382	000000000	00	00
383	0000000B4	00	180
384	000000000	00	00
385	000E00000	14	00
386	010100000	257	00
387	000000000	00	00
388	000000002	00	02
389	000000000	00	00
390	000000000	00	00
391	000000000	00	00
392	000000000	00	00
393	000000000	00	00
394	000000000	00	00
395	000000000	00	00
396	000000000	00	00
397	000000000	00	00
398	000000000	00	00
399	000000000	00	00
400	000000000	00	00
401	0000001A4	00	420
402	000000000	00	00
403	000000094	00	148
404	000000000	00	00
405	000000000	00	00
406	010100002	257	02
407	000000094	00	148
408	000000005	00	5
409	000000002	00	02
410	000000000	00	00
411	000000000	00	00
412	000000000	00	00
413	000000000	00	00
414	000000000	00	00
415	000000000	00	00
416	000000000	00	00
417	000000000	00	00
418	000000000	00	00
419	000000000	00	00
420	000000000	00	00
421	0000001B8	00	440
422	000000000	00	00
423	000000000	00	00
424	000000000	00	00
425	000000000	00	00
426	000000000	00	00
427	000000000	00	00
428	000000000	00	00

PROGRAM USED TO LOAD X-VECTCR AND CALL SIMULATION ROUTINE

	IMPLICIT INTEGER(A-Q,S-Z),REAL(R)	WILC0010
	INTEGER*4 RTERM	WIL00020
	INTEGER*2 HW(2)	WIL00030
	DIMENSION X(500),RX(500)	WIL00040
	EQUIVALENCE (FW1,HW(1)),(X,RX)	WIL00050
	LOGICAL TR6,TRACE,TRARG,TRBLO,TRUPD,TRSCN,TRULK,TRS1	WIL00060
	CCMMCN/XVECTR/ X	WIL00070
	COMMON/NLPTMP/ OUT6,RTERM,WTERM,TR6	WIL00080
	NAMelist/P/ OUT6,TR6,RTERM,WTERM	WIL00090
	DO 8 II=1,500	WIL00100
	X(II)=0	WIL00110
8	CONTINUE	WIL00120
	TR6=.FALSE.	WIL00130
	OUT6=6	WIL00140
	RTERM=5	WIL00150
	WTERM=6	WIL00160
	WRITE(6,4)	WIL00170
4	FORMAT(' ENTER OPTIONAL DATA')	WIL00180
	READ(5,P)	WIL00190
	READ(4,1) NRNG	WIL00200
1	FORMAT(I5)	WIL00210
	DO 5 I=1,NRNG	WIL00220
	READ(4,6) LINE,ARTYP,R1,R2	WIL00230
	IF(LINE.NE.I) WRITE(6,2)	WIL00240
2	FORMAT(' OSEQUENCE ERROR')	WIL00250
6	FORMAT(I3,I7,2F10.0)	WIL00260
	IF(ARTYP.NE.1) GOTO 9	WIL00270
	HW(1)=R1	WIL00280
	HW(2)=R2	WIL00290
	X(I)=FW1	WIL00300
	GOTO 5	WIL00310
9	IF(ARTYP.EQ.0) GOTO 10	WIL00320
	RX(I)=R2	WIL00330
	GOTO 5	WIL00340
10	X(I)=R2	WIL00350
5	CCONTINUE	WIL00360
	CALL SIMULT	WIL00370
	WRITE(6,3)	WIL00380
3	FORMAT(' SIMULATION TERMINATED')	WIL00390
	END	WIL00400

APPENDIX B

DICTIONARY OF PROGRAM VARIABLES

ACLOCK	Absolute Clock Time.
ALTBLO	Alternate Block Number.
AVAIL	Amount of Storage currently available.
BASE	Value to which spread will be added in GENERATE and ADVANCE blocks.
CBLO	Pointer to current Block being processed.
COMVAL	Comparison value used in a SELECT Block.
CQUE	Pointer to current Queue being processed.
CREATE	Time from current clock time until Transaction due to leave FEC.
GSTO	Pointer to current Storage being processed.
CTRA	Pointer to current Transaction being processed.
DELAY	Time delay caused by ADVANCE Block.
DTIME	Time differential between clock and last entry into a Queue or Storage.
FOS()	Stack for evaluating floating point arguments.
FTRA	Pointer to first Transaction on list of unused Transactions.
FREWDT	Width of frequency interval in a Table entity.
GIVEUP	Number of Storage units being made available.
INST	Pointer to current block element being processed.

INTDEC()	Indicates whether corresponding OS/FOS value is integer or floating point.
HIGH	Ending entity number to be used in SELECT Block search.
JBL	Number of Block whose routine is being executed.
KDEX	Index used to keep count of number of arguments specified for a Block.
KMODE	Special variable used to determine a unique routine to be performed for a given set of conditions.
LOW	Beginning entity number to be used in SELECT Block search.
MAXCTS	Maximum Contents of Storage or Queue.
MAXX	Maximum number of X-Vector elements.
MDFR	Modifier used in TEST, SELECT and GATE blocks.
MODE	Indicates whether simulation will begin in Clear, Reset or Restart mode.
MRNG	Number of points in a Function.
NEWBDT	Block departure time of Transaction being merged into FEC.
NEWPRI	Priority of Transaction being merged into CEC.
NEXTBDT	Block Departure Time of first Transaction on FEC.
NEXBLO	Next Block number Transaction is to enter.
NOUPD	Indicator used to merge a Transaction into CEC without updating Clock.
OLDBDT	Block Departure Time of Transactions being checked in FEC.
OLDPRI	Priority of Transactions being checked in CEC.

OPCODE	Operation Code indicating type of Block.
OS()	Stack for evaluating integer arguments.
PCONTS	Present contents of Queue.
PNTA	Pointer to last entry on return address stack.
PNTB	Pointer to last evaluated argument on OS/FOS stack.
PNTF	Pointer to first element of frequency intervals for a Table entity.
PNTS	Pointer to first element of Slope values of current Function entity.
PNTT	Pointer to Transaction being compared with current Transaction.
PNTX	Pointer to first element of independent Variable values of current Function entity.
PNTY	Pointer to first element of Function values of current Function entity.
RAS	Return Address Stack used to temporarily hold location of next arguments to be evaluated.
SCFLAG	Status Change Flag. Set equal to 1 when certain entity attributes change and 0 otherwise.
SE	Pointer to top of push-down chain for empty Storage condition.
SF	Pointer to top of push-down chain for full Storage condition.
SNE	Pointer to top of push-down chain for not empty Storage condition.
SNF	Pointer to top of Push-down chain for not full Storage Condition.
SRED	Pointer to top of Push-down chain for reduced contents Storage condition.

SSIND	Scan Status Indicator. True if Transaction active in CEC. False if Transaction inactive in CEC.
TASGN	The value being assigned in an ASSIGN block.
TBLNO	Number of Table being tabulated into.
TEST	Value of pointers associated with delay chains.
TPAR	Parameter being assigned value in an ASSIGN Block.
TRCNT	Indicates the Transaction number being assigned a new Transaction.
TRSIZE	Indicates size of X-Vector printout.
TYPARG	Indicates whether search argument of a Function entity is integer or floating point.
TYPX	Indicates whether independent variable of Function entity is integer or floating point.
TYPY	Indicates whether function values of Function entity are integer or floating point.
ULLI	Indicates upper limit of lower interval for a Table entity.
UNITS	Number of units entering or leaving a Queue.
USED	Current contents of Storage.
WANT	Number of Storage units required.
WTFAC	Weighting Factor for use in Tabulate block. Normally equal to 1.
ZRTN	Holds statement number for use in returning from various routines.

***** SIMULATION ROUTINE *****

```

SUBROUTINE SIMULT
IMPLICIT INTEGER(A-Z), REAL(R)
INTEGER*4 X(500), FWORD(4), RAS(10), OS(20), SEED(8), RTERM
INTEGER*2 HWORD(8), CTRA, FTRA, ZRTN, PNTA, PNT E, PNTT, INT DEC(20), PNTF,
-INST, PNTX, PNTY, PNTS, WRIN, TYPX, TYPY, CBLO, NEXBLC, MDRF.
-HW1, HW2, HW3, HW4, FW5, HW6, HW7, HW8
REAL*8 DWORD(2), DW1, DW2
REAL*4 FFWORD(4), FOS(20), RX(500), FFW1, FFW2, FFW3, FFW4
LOGICAL*1 BYTE(16), SSIND
LOGICAL TR6, TRACE, TRARG, TRBLO, TRUPD, TRSCN, TRULK, TRS1
COMMON/XVECTR/ X
COMMON/NLPTMP/ OUT6, RTERM, WTERM, TR6
EQUIVALENCE(DWORD, FWC RD, FFWORD, HWORD, BYTE), (DWORD(1), DW1),
-(DWORD(2), DW2),
-(FWORD(1), FW1), (FWORD(2), FW2), (FWCRD(3), FW3), (FWORD(4), FW4),
-(FFWORD(1), FFW1), (FFWORD(2), FFW2), (FFWORD(3), FFW3),
-(FFWORD(4), FFW4),
-(HWORD(1), HW1), (HWORD(2), HW2), (HWORD(3), HW3), (HWORD(4), HW4),
-(HWORD(5), FW5), (HWORD(6), HW6), (HWORD(7), HW7), (HWORD(8), HW8),
-(X(1), MODE), (X(2), TRMCNT), (X(3), SEED), (X(11), CLOCK), (X(12), NSTO),
-(X(13), STO), (X(14), NQUE), (X(15), QUE), (X(16), NFUNCT), (X(17), FUNCT),
-(X(18), NBLO), (X(19), BLOCK), (X(20), NTAB), (X(21), TAB), (X(22), NSAV),
-(X(23), SAVE), (X(24), NPAR), (X(25), TRAN), (X(26), FTCEC),
-(X(27), LTCEC), (X(28), FT FEC), (X(29), LTFEC), (X(30), ERR),
-(X(31), NVAR), (X(32), VAR),
-(X, RX), (CS, FOS)
NAMELIST/P/ TR6, TRACE, TRARG, TRBLO, TRUPD, TR SCN, TRULK, OUT6, OUTX,
-TRSIZE, TRS1
C
TRACE=.TRUE.
TRARG=.TRUE.
TRBLO=.TRUE.
TRUPD=.TRUE.
TRSCN=.TRUE.
TRULK=.TRUE.
TRS1=.FALSE.
OUTX=0
MAXX=500
TR SIZE=MAXX
IF(TR6) WRITE(WTERM,9025)
IF(TR6) READ(RTERM,P)
IF(MODE.NE.4) GOTO 15
ZRTN=4005
GOTO 2311
SIMULATE
WIL00410
WIL00420
WIL00430
WIL00440
WIL00450
WIL00460
WIL00470
WIL00480
WIL00490
WIL00500
WIL00510
WIL00520
WIL00530
WIL00540
WIL00550
WIL00560
WIL00570
WIL00580
WIL00590
WIL00600
WIL00610
WIL00620
WIL00630
WIL00640
WIL00650
WIL00660
WIL00670
WIL00680
WIL00690
WIL00700
WIL00710
WIL00720
WIL00730
WIL00740
WIL00750
WIL00760
WIL00770
WIL00780
WIL00790
WIL00800
WIL00810
WIL00820
WIL00830
WIL00840

```

15	IF(MODE.EQ.3) GOTO 50	WIL00850
	IF(MODE.EQ.2) GOTO 60	WIL00860
	IF(TRACE) WRITE(OUT6,9003)	WIL00870
C	IF(TRACE) WRITE(OUT6,9002)	WIL00880
	K=0	WIL00890
20	IF(K.GE.NFUNCT) GOTO 25	WIL00900
	K=K+1	WIL00910
	PNTF=X(FUNCT+K)	WIL00920
	FW1=X(PNTF+5)	WIL00930
	IF(HW1.GE.2) GOTO 25	WIL00940
	MRNG=HW2	WIL00950
	PNTX=PNTF+6	WIL00960
	PNTY=PNTX+MRNG	WIL00970
	PNTS=PNTY+MRNG	WIL00980
	FW1=X(PNTF+6)	WIL00990
	TYPX=HW1	WIL01000
	TYPY=HW2	WIL01010
	RX(PNTS+1)=0.0	WIL01020
	DO 22 I=2,MRNG	WIL01030
	KXVAL=X(PNTX+I)-X(PNTX+I-1)	WIL01040
	RYVAL=X(PNTY+I)-X(PNTY+I-1)	WIL01050
	IF(TYPY.EQ.1) RYVAL=RX(PNTY+I)-RX(PNTY+I-1)	WIL01060
	IF(TYPX.EQ.1) GOTO 21	WIL01070
	RX(PNTS+I)=RYVAL/KXVAL	WIL01080
	GOTO 22	WIL01090
21	RXVAL=RX(PNTX+I)-RX(PNTX+I-1)	WIL01100
	RX(PNTS+I)=RYVAL/RXVAL	WIL01110
22	CONTINUE	WIL01120
	GOTO 20	WIL01130
C		WIL01140
25	ACLOCK=0	WIL01150
26	FTRA=TRAN	WIL01160
C		WIL01170
C		WIL01180
C		WIL01190
	KK=MAXX-TRAN	WIL01200
	KK=KK/(8+NPARG)-1	WIL01210
	LL=TRAN	WIL01220
	DO 27 I=1,KK	WIL01230
	HW1=0	WIL01240
	HW2=LL+8+NPARG	WIL01250
	X(LL+1)=FW1	WIL01260
	LL=LL+8+NPARG	WIL01270
27	CONTINUE	WIL01280
C		WIL01290
C		WIL01300
C		WIL01310
		WIL01320

SLOPE CCMPUTATION

BEGIN NEW SIMULATION

CREATE CHAIN OF UNUSED TRANSACTIONS USING REMAINING X VECTOR SPACE

SEARCH FOR GENERATE BLOCKS AND PLACE ONE TRANSACTION ON FEC FOR EACH ONE FCUND

```

TRCNT=0
JEL=0
30 IF(JBL.EQ.NBLO) GOTO 300
JEL=JBL+1
CBLO=X(BLOCK+JBL)
FW1=X(CBLO+1)
OPCODE=HW1
IF(TRACE) WRITE(OUT6,9038) OPCODE
IF(OPCODE.NE.1) GOTO 30
31 INST=CBLO+2
ZRTN=32
GO TO 100
32 ZRTN=30
GOTO 200

C
50 ACLOCK=0
IF(TRACE) WRITE(OUT6,9004)
CLOCK=0
FTCEC=0
LTCEC=0
FTFEC=0
LTFEC=0
FTRA=TRAN
KK=MAXX-TRAN
KK=KK/(8+NPARG)-1
LL=TRAN
DO 40 I=1,KK
HW1=0
HW2=LL+8+NPARG
X(LL+1)=FW1
LL=LL+8+NPARG
40 CCNTINUE
IF(NSTO.EQ.0) GOTO 52
DO 51 I=1,NSTO
N=X(STO+I)
X(N+1)=0
X(N+2)=X(N+2)+X(N+1)
DW1=1.0
X(N+3)=FW1
X(N+4)=FW2
X(N+5)=0
X(N+6)=0
X(N+7)=0
51 CONTINUE
52 IF(NQUE.EQ.0) GOTO 54
DO 53 I=1,NQUE
N=X(QUE+I)
X(N+1)=0

```

CLEAR

```

WIL01330
WIL01340
WIL01350
WIL01360
WIL01370
WIL01380
WIL01390
WIL01400
WIL01410
WIL01420
WIL01430
WIL01440
WIL01450
WIL01460
WIL01470
WIL01480
WIL01490
WIL01500
WIL01510
WIL01520
WIL01530
WIL01540
WIL01550
WIL01560
WIL01570
WIL01580
WIL01590
WIL01600
WIL01610
WIL01620
WIL01630
WIL01640
WIL01650
WIL01660
WIL01670
WIL01680
WIL01690
WIL01700
WIL01710
WIL01720
WIL01730
WIL01740
WIL01750
WIL01760
WIL01770
WIL01780
WIL01790
WIL01800

```

```

X(N+2)=0
X(N+3)=0
DW1=1.0
X(N+4)=FW1
X(N+5)=FW2
X(N+6)=0
X(N+7)=0
53 CONTINUE
54 IF(NSAV.EQ.0) GOTO 56
DO 55 I=1,NSAV
X(SAVE+I)=0
55 CCNTINUE
56 IF(NTAB.EQ.0) GOTO 58
DO 57 I=1,NTAB
N=X(TAB+I)
RX(N+1)=0.0
RX(N+2)=0.0
RX(N+3)=0.0
RX(N+4)=0.0
RX(N+6)=0.0
K=X(N+9)
DO 57 J=1,K
X(N+10+J)=0
57 CONTINUE
58 GOTO(59,300,26),MODE
59 CALL ERROR(603,1,&9999)
C
60 ACLOCK=ACLOCK+CLOCK
IF(TRACE) WRITE(OUT6,9005)
CLOCK=0
IF(NSTO.EQ.0) GOTO 62
DO 61 I=1,NSTO
N=X(STO+I)
DW1=1.0
X(N+3)=FW1
X(N+4)=FW2
X(N+5)=ACLOCK
X(N+6)=X(N+1)
X(N+7)=X(N+1)
61 CONTINUE
62 IF(NQUE.EQ.0) GOTO 56
DO 63 I=1,NQUE
N=X(QUE+I)
X(N+1)=ACLOCK
DW1=1.0
X(N+4)=FW1
X(N+5)=FW2
X(N+2)=X(N+6)

```

RE SET

```

WIL01810
WIL01820
WIL01830
WIL01840
WIL01850
WIL01860
WIL01870
WIL01880
WIL01890
WIL01900
WIL01910
WIL01920
WIL01930
WIL01940
WIL01950
WIL01960
WIL01970
WIL01980
WIL01990
WIL02000
WIL02010
WIL02020
WIL02030
WIL02040
WIL02050
WIL02060
WIL02070
WIL02080
WIL02090
WIL02100
WIL02110
WIL02120
WIL02130
WIL02140
WIL02150
WIL02160
WIL02170
WIL02180
WIL02190
WIL02200
WIL02210
WIL02220
WIL02230
WIL02240
WIL02250
WIL02260
WIL02270
WIL02280

```

63 X(N+3)=0
X(N+7)=X(N+6)
CONTINUE
GOTO 56

ARGUMENT EVALUATION

C 100 FNTA=0
FNTB=0
IF(TRACE) WRITE(OUT6,9006)
1001 FW1=X(INST)
IF(HW1.GE.0) GOTO 190
IF(HW2) 1002,1004,1003
1002 HW2=-HW2
IF(HW2.GT.NPAR) CALL ERROR(492,1,&9999)
IF(HW2.LE.0) CALL ERROR(492,2,&9999)
HW2=X(CTRA+8+HW2)
1003 HW1=-HW1
GOTO (101,102,103,104,105,106,107,108,109,
-110,111,112,113,114,115,116,117,118,119,
-120,121,122,123,124,125,126,127,128,129,
-130,131,132,133),HW1
1004 IF(HW1.EQ.-33) GOTO 133
IF(HW1.EQ.-23) GOTO 123
IF(HW1.EQ.-25) GOTO 125
CALL ERROR(45,0,&9999)

C 101 FW1=X(CTRA+8+HW2)
GO TO 190

P

C 102 FW1=X(CTRA+5)
HW1=0
GOTO 190

PR

C 103 FW1=CLOCK-X(CTRA+4)
GOTO 190

M1

C 104 FW1=CLOCK-X(CTRA+8+FW2)
GOTO 190

MP

C 105 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)
N=X(STO+HW2)
FW1=X(N+6)
GOTO 190

SC

C 106 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)
N=X(STO+HW2)
FW1=X(N+7)
GOTO 190

SM

SR

WIL02290
WIL02300
WIL02310
WIL02320
WIL02330
WIL02340
WIL02350
WIL02360
WIL02370
WIL02380
WIL02390
WIL02400
WIL02410
WIL02420
WIL02430
WIL02440
WIL02450
WIL02460
WIL02470
WIL02480
WIL02490
WIL02500
WIL02510
WIL02520
WIL02530
WIL02540
WIL02550
WIL02560
WIL02570
WIL02580
WIL02590
WIL02600
WIL02610
WIL02620
WIL02630
WIL02640
WIL02650
WIL02660
WIL02670
WIL02680
WIL02690
WIL02700
WIL02710
WIL02720
WIL02730
WIL02740
WIL02750
WIL02760

```

107 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)
    N=X(STO+HW2)
    FW3=X(N+3)
    FW4=X(N+4)
    FW1=X(N+1)+X(N+2)
    FW1=FW1*CLOCK
    FW1=(DW2/FW1)*1000
    GOTO 190

C 108 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)SA
    N=X(STO+HW2)
    FW3=X(N+3)
    FW4=X(N+4)
    FW1=DW2/CLOCK
    GOTO 190

C 109 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)S
    N=X(STO+HW2)
    FW1=X(N+1)
    GOTO 190

C 110 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)R
    N=X(STO+HW2)
    FW1=X(N+2)
    GOTO 190

C 111 IF(HW2.GT.NSTO) CALL ERROR(499,0,&9999)ST
    N=X(STO+HW2)
    FW3=X(N+3)
    FW4=X(N+4)
    FW1=DW2/X(N+6)
    GOTO 190

C 112 IF(HW2.GT.NQUE) CALL ERROR(500,0,&9999)Q
    N=X(QUE+HW2)
    FW1=X(N+6)
    GOTO 190

C 113 IF(HW2.GT.NQUE) CALL ERROR(500,0,&9999)QA
    N=X(QUE+HW2)
    FW3=X(N+4)
    FW4=X(N+5)
    FW1=DW2/CLOCK
    GOTO 190

C 114 IF(HW2.GT.NQUE) CALL ERROR(500,0,&9999)QM
    N=X(QUE+HW2)
    FW1=X(N+7)

```

```

WIL02770
WIL02780
WIL02790
WIL02800
WIL02810
WIL02820
WIL02830
WIL02840
WIL02850
WIL02860
WIL02870
WIL02880
WIL02890
WIL02900
WIL02910
WIL02920
WIL02930
WIL02940
WIL02950
WIL02960
WIL02970
WIL02980
WIL02990
WIL03000
WIL03010
WIL03020
WIL03030
WIL03040
WIL03050
WIL03060
WIL03070
WIL03080
WIL03090
WIL03100
WIL03110
WIL03120
WIL03130
WIL03140
WIL03150
WIL03160
WIL03170
WIL03180
WIL03190
WIL03200
WIL03210
WIL03220
WIL03230
WIL03240

```

```

      GOTO 190
C 115 IF(HW2.GT.NQUE) CALL ERROR(500.0,&9999)QC
      N=X(QUE+HW2)
      FW1=X(N+2)
      GOTO 190
C 116 IF(HW2.GT.NQUE) CALL ERROR(500.0,&9999)QZ
      N=X(QUE+HW2)
      FW1=X(N+3)
      GOTO 190
C 117 IF(HW2.GT.NQUE) CALL ERROR(500.0,&9999)QT
      N=X(QUE+HW2)
      FW3=X(N+4)
      FW4=X(N+5)
      FW1=DW2/X(N+2)
      GOTO 190
C 118 IF(HW2.GT.NQUE) CALL ERROR(500.0,&9999)QX
      N=X(QUE+HW2)
      FW3=X(N+4)
      FW4=X(N+5)
      FW1=X(N+2)-X(N+3)
      FW1=DW2/FW1
      GOTO 190
C 119 IF(HW2.GT.NTAB) CALL ERROR(435.0,&9999)TB
      N=X(TAB+HW2)
      FFW1=RX(N+1)/X(N+6)
      GOTO 190
C 120 IF(HW2.GT.NTAB) CALL ERROR(435.0,&9999)TC
      N=X(TAB+HW2)
      FW1=X(N+6)
      GOTO 190
C 121 IF(HW2.GT.NTAB) CALL ERROR(435.0,&9999)TD
      N=X(TAB+HW2)
      FFW1=RX(N+2)-(RX(N+1)**2)/X(N+6)
      FFW1=SQR T(FFW1/(X(N+6)-1))
      GOTO 190
C 122 IF(HW2.GT.NFUNCT) CALL ERROR(507.0,&9999)FN
      PNTA=PNTA+1
      RAS(PNTA)=INST+1
      INST=X(FUNCT+HW2)+1
      GOTO 1001

```

```

WIL03250
WIL03260
WIL03270
WIL03280
WIL03290
WIL03300
WIL03310
WIL03320
WIL03330
WIL03340
WIL03350
WIL03360
WIL03370
WIL03380
WIL03390
WIL03400
WIL03410
WIL03420
WIL03430
WIL03440
WIL03450
WIL03460
WIL03470
WIL03480
WIL03490
WIL03500
WIL03510
WIL03520
WIL03530
WIL03540
WIL03550
WIL03560
WIL03570
WIL03580
WIL03590
WIL03600
WIL03610
WIL03620
WIL03630
WIL03640
WIL03650
WIL03660
WIL03670
WIL03680
WIL03690
WIL03700
WIL03710
WIL03720

```

```

123  FW1=X(INST+3)
      MRNG=HW2
      PNTX=INST+4
      PNTY=PNTX
      IF(HW1.LE.3) PNTY=PNTY+MRNG
      PNTS=PNTY+MRNG
      KARG=OS(PNTB)
      RKARG=FOS(PNTB)
      TYPARG=INTDEC(PNTB)
      KMODE=2*(HW1-1)+TYPARG+1
      FW2=X(INST+4)
      TYPX=HW3
      TYPY=HW4
      IF(KMODE.GT.7) GOTO 1235
      KCUNT=0
      IF(TYPARG.EQ.1.AND.TYPX.EQ.0) KARG=RKARG
      IF(TYPARG.EQ.0.AND.TYPX.EQ.0) GOTO 1232
      IF(TYPARG.EQ.0.AND.TYPX.EQ.1) RKARG=KARG
      DO 1231 I=1,MRNG
      KCUNT=KOUNT+1
      IF(RKARG.LE.RX(PNTX+KCUNT)) GO TO 1234
1231  CONTINUE
      GOTO 1234
1232  DO 1233 I=1,MRNG
      KCUNT=KOUNT+1
      IF(KARG.LE.X(PNTX+KOUNT)) GOTO 1234
1233  CONTINUE
1234  IF(KMODE.LE.2) GOTO 1237
      KARG=KOUNT
      TYPARG=0
      KMODE=KMODE+4
1235  IF(TYPARG.EQ.1) KARG=RKARG
      IF(KARG.GT.MRNG) CALL ERROR(509,0,&9999)
      IF(KARG.LT.1) CALL ERROR(509,0,&9999)
      IF(KMODE.GE.9) GOTO 1236
      OS(PNTB)=X(PNTY+KARG)
      INTDEC(PNTB)=TYPY
      GOTO 125
1236  X(INST+1)=X(PNTY+KARG)
      PNTB=PNTB-1
      INST=INST+1
      GOTO 1001
1237  KXVAL=X(PNTX+KOUNT-1)
      RXVAL=RX(PNTX+KOUNT-1)
      KYVAL=X(PNTY+KOUNT-1)
      RYVAL=RX(PNTY+KOUNT-1)
      RSLOPE=RX(PNTS+KOUNT)
      INTDEC(PNTB)=1

```

```

WIL03730
WIL03740
WIL03750
WIL03760
WIL03770
WIL03780
WIL03790
WIL03800
WIL03810
WIL03820
WIL03830
WIL03840
WIL03850
WIL03860
WIL03870
WIL03880
WIL03890
WIL03900
WIL03910
WIL03920
WIL03930
WIL03940
WIL03950
WIL03960
WIL03970
WIL03980
WIL03990
WIL04000
WIL04010
WIL04020
WIL04030
WIL04040
WIL04050
WIL04060
WIL04070
WIL04080
WIL04090
WIL04100
WIL04110
WIL04120
WIL04130
WIL04140
WIL04150
WIL04160
WIL04170
WIL04180
WIL04190
WIL04200

```

```

IF(KOUNT.EQ.1) KOUNT=2
IF(KMODE.EQ.1) GOTO 1238
FFW1=RX(PNTX+MRNG)
IF(RKARG.GT.FFW1) RKARG=FFW1
RXVAL=RKARG-RXVAL
RXVAL=RSLOPE*RXVAL
FOS(PNTB)=RYVAL+RXVAL
IF(TYPY.EQ.0) FOS(PNTB)=KYVAL+RXVAL
GOTO 125
1238 FW1=X(PNTX+MRNG)
IF(KARG.GT.FW1) KARG=FW1
KXVAL=KARG-KXVAL
RXVAL=RSLOPE*KXVAL
FOS(PNTB)=RYVAL+RXVAL
IF(TYPY.EQ.0) FOS(PNTB)=KYVAL+RXVAL
GOTO 125
C 124 IF(HW2.GT.NVAR) CALL ERROR(514,0,&9999)V
PNTA=PNTA+1
RAS(PNTA)=INST+1
INST=X(VAR+HW2)+1
GOTO 1001
125 INST=RAS(PNTA)
PNTA=PNTA-1
GOTO 1001
C 126 IF(HW2.GT.8) CALL ERROR(507,0,&9999)RN
SEED(HW2)=SEED(HW2)*65539
RN=0.5+SEED(HW2)*0.2328306E-9
IF(PNTA.EQ.0) GOTO 1261
FW1=X(RAS(PNTA)-1)
IF(HW1.NE.-22) GOTO 1261
PNTB=PNTB+1
FOS(PNTB)=RN
INTDEC(PNTB)=1
GOTO 191
1261 FW1=1000.*RN
GOTO 190
C 127 FW1=CLOCK
GOTO 190
C 128 FW1=X(SAVE+HW2)
GOTO 190
129 CALL ERROR(603,3,&9999)
C 130 PNTB=PNTB-1
K=4*(HW2-1)+2*INTDEC(PNTB)+INTDEC(PNTB+1)+1

```

C1

DUMMY

ARITHMETIC

```

WIL04210
WIL04220
WIL04230
WIL04240
WIL04250
WIL04260
WIL04270
WIL04280
WIL04290
WIL04300
WIL04310
WIL04320
WIL04330
WIL04340
WIL04350
WIL04360
WIL04370
WIL04380
WIL04390
WIL04400
WIL04410
WIL04420
WIL04430
WIL04440
WIL04450
WIL04460
WIL04470
WIL04480
WIL04490
WIL04500
WIL04510
WIL04520
WIL04530
WIL04540
WIL04550
WIL04560
WIL04570
WIL04580
WIL04590
WIL04600
WIL04610
WIL04620
WIL04630
WIL04640
WIL04650
WIL04660
WIL04670
WIL04680

```

```

      GOTO (1301,1302,1303,1304,1305,1306,1307,1308,1309,1310,1311,
-1312,1313,1314,1315,1316,1317,1318,1319,1320),K
1301 OS(PNTB)=OS(PNTB)+OS(PNTB+1)
      GOTO 1321
1302 FOS(PNTB)=OS(PNTB)+FOS(PNTB+1)
      GOTO 1322
1303 FOS(PNTB)=FOS(PNTB)+OS(PNTB+1)
      GOTO 1322
1304 FOS(PNTB)=FOS(PNTB)+FOS(PNTB+1)
      GOTO 1322
1305 OS(PNTB)=OS(PNTB)-OS(PNTB+1)
      GOTO 1321
1306 FOS(PNTB)=OS(PNTB)-FOS(PNTB+1)
      GOTO 1322
1307 FOS(PNTB)=FOS(PNTB)-OS(PNTB+1)
      GOTO 1322
1308 FOS(PNTB)=FOS(PNTB)-FOS(PNTB+1)
      GOTO 1322
1309 OS(PNTB)=OS(PNTB)*OS(PNTB+1)
      GOTO 1321
131 CALL ERROR(603,4,&9999)
1310 FOS(PNTB)=OS(PNTB)*FOS(PNTB+1)
      GOTO 1322
1311 FOS(PNTB)=FOS(PNTB)*CS(PNTB+1)
      GOTO 1322
1312 FOS(PNTB)=FOS(PNTB)*FOS(PNTB+1)
      GOTO 1322
1313 OS(PNTB)=OS(PNTB)/OS(PNTB+1)
      GOTO 1321
1314 FOS(PNTB)=OS(PNTB)/FOS(PNTB+1)
      GOTO 1322
1315 FOS(PNTB)=FOS(PNTB)/CS(PNTB+1)
      GOTO 1322
1316 FOS(PNTB)=FOS(PNTB)/FOS(PNTB+1)
      GOTO 1322
1317 OS(PNTB)=MOD(OS(PNTB),OS(PNTB+1))
      GOTO 1321
1318 FOS(PNTB)=AMOD(FLOAT(OS(PNTB)),FOS(PNTB+1))
      GOTO 1322
1319 FOS(PNTB)=AMOD(FOS(PNTB),FLOAT(CS(PNTB+1)))
      GOTO 1322
132 CALL ERROR(603,5,&9999)
1320 FOS(PNTB)=AMOD(FOS(PNTB),FOS(PNTB+1))
      GOTO 1322
1321 INTDEC(PNTB)=0
      GOTO 191
1322 INTDEC(PNTB)=1
      GOTO 191

```

```

WIL04690
WIL04700
WIL04710
WIL04720
WIL04730
WIL04740
WIL04750
WIL04760
WIL04770
WIL04780
WIL04790
WIL04800
WIL04810
WIL04820
WIL04830
WIL04840
WIL04850
WIL04860
WIL04870
WIL04880
WIL04890
WIL04900
WIL04910
WIL04920
WIL04930
WIL04940
WIL04950
WIL04960
WIL04970
WIL04980
WIL04990
WIL05000
WIL05010
WIL05020
WIL05030
WIL05040
WIL05050
WIL05060
WIL05070
WIL05080
WIL05090
WIL05100
WIL05110
WIL05120
WIL05130
WIL05140
WIL05150
WIL05160

```

RETURN FROM ARG. EVALUATION

```

C 133 MDFR=HW2
    I=1
    KDEX=PNTB
1331 IF(I.GT.PNTB) GOTO 1333
    IF(INTDEC(PNTB).EQ.0) GOTO 1332
    IF(I.EQ.2.AND.(OPCODE.EQ.1.OR.OPCODE.EQ.2)) GOTO 1332
    OS(I)=FCS(I)
1332 I=I+1
    GOTO 1331
1333 IF(PNTB.EQ.7) GOTO 1334
    PNTB=PNTB+1
    OS(PNTB)=0
    INTDEC(PNTB)=0
    GOTO 1333
1334 IF(.NOT.TRACE) GOTO 1337
    INTEGER*4 PR(7)
    IMAX=1
    DO 1335 I=1,7
    PR(I)=0
    IF(INTDEC(I).EQ.0) PR(I)=OS(I)
    IF(PR(I).NE.0) IMAX=I
1335 CONTINUE
    IF(TRACE) WRITE(OUT6,9015) CBLO,OPCODE,MDFR,(PR(I),I=1,IMAX)
    DO 1336 I=1,7
    IF(INTDEC(I).EQ.1) WRITE(OUT6,9016) I,FOS(I)
1336 CONTINUE
1337 IF(ZRTN.EQ.32) GOTO 32
    IF(ZRTN.EQ.2316) GOTO 2316
    IF(ZRTN.EQ.4004) GOTO 4004
    CALL ERROR(603.6,&9999)

C 190 PNTB=PNTB+1
    OS(PNTB)=FW1
    INTDEC(PNTB)=0
191 INST=INST+1
    GOTO 1001

C 200 IF(TRACE) WRITE(OUT6,9007) OPCODE,CBLO
    GOTO (201,202,203,204,205,206,207,208,209,210,211,212,213,214,
-215,216,217,218,219,220,229,229,229,229,229,229,229,
-230),OPCODE

C 201 IF(KDEX.GE.4.AND.OS(4).LE.TRCNT) GOTO 2014
    CTRA=FTRA
    FW1=X(CTRA+1)
    FTRA=HW2
    K=8+NPARG

```

PLACE EVALUATED ARG. ON STACK

BLOCK ROUTINES

GENERATE

WIL05170
WIL05180
WIL05190
WIL05200
WIL05210
WIL05220
WIL05230
WIL05240
WIL05250
WIL05260
WIL05270
WIL05280
WIL05290
WIL05300
WIL05310
WIL05320
WIL05330
WIL05340
WIL05350
WIL05360
WIL05370
WIL05380
WIL05390
WIL05400
WIL05410
WIL05420
WIL05430
WIL05440
WIL05450
WIL05460
WIL05470
WIL05480
WIL05490
WIL05500
WIL05510
WIL05520
WIL05530
WIL05540
WIL05550
WIL05560
WIL05570
WIL05580
WIL05590
WIL05600
WIL05610
WIL05620
WIL05630
WIL05640

```

DO 2015 I=1,K
X(CTRA+I)=0
2015 CONTINUE
IF(HW2.EQ.0) CALL ERROR(468,0,&9999)
IF(TRBLO) WRITE(OUTX,9036) FTRA
HW1=0
HW2=JBL
X(CTRA+1)=FW1
TRCNT=TRCNT+1
HW1=0
HW2=TRCNT
X(CTRA+8)=FW1
HW1=JBL+1
HW2=OS(5)
X(CTRA+5)=FW1
BYTE(1)=.TRUE.
BYTE(2)=.TRUE.
HW2=0
X(CTRA+6)=FW1
FW1=X(CBLO+3)
IF(KDEX.GE.2.AND.HW1.EQ.-22) GOTO 2011
IF(OS(2).NE.0) GOTO 2013
CREATE=OS(1)
IF(INTDEC(1).EQ.1) CREATE=FOS(1)
GOTO 2012
2013 SEED(1)=SEED(1)*65539
RN=0.5+SEED(1)*0.2328306E-9
BASE=OS(1)-OS(2)
IF(BASE.LT.0) CALL ERROR(505,0,&9999)
CREATE=BASE+(2*OS(2)*RN+0.5)
GO TO 2012
2011 BASE=OS(1)
CREATE=BASE*OS(2)
IF(INTDEC(2).EQ.1) CREATE=BASE*FOS(2)
2012 X(CTRA+3)=CLOCK+CREATE
IF(TRBLO) WRITE(OUT6,9021) CREATE
IF(CREATE.NE.0) GOTO 3104
NOUPD=1
X(CTRA+2)=X(CTRA+1)
GO TO 3001
2014 NOUPD=0
IF(ZRTN.EQ.2314) GOTO 2314
IF(ZRTN.EQ.30) GOTO 30
CALL ERROR(603,7,&9999)
C
202 FW1=X(CTRA+5)
CBLO=X(BLOCK+HW1)
FW1=X(CBLO+3)

```

ADVANCE

```

WIL05650
WIL05660
WIL05670
WIL05680
WIL05690
WIL05700
WIL05710
WIL05720
WIL05730
WIL05740
WIL05750
WIL05760
WIL05770
WIL05780
WIL05790
WIL05800
WIL05810
WIL05820
WIL05830
WIL05840
WIL05850
WIL05860
WIL05870
WIL05880
WIL05890
WIL05900
WIL05910
WIL05920
WIL05930
WIL05940
WIL05950
WIL05960
WIL05970
WIL05980
WIL05990
WIL06000
WIL06020
WIL06030
WIL06040
WIL06050
WIL06060
WIL06070
WIL06080
WIL06090
WIL06100
WIL06110
WIL06120
WIL06130

```

```

IF(HW1.EQ.-22) GOTO 2021
SEED(1)=SEED(1)*65535
RN=0.5+SEED(1)*0.2328306E-9
BASE=OS(1)-OS(2)
IF(BASE.LT.0) CALL ERROR(505.0,&9999)
DELAY=BASE+(2*OS(2)*RN+0.5)
GOTO 2022
2021 EASE=OS(1)
IF(INTDEC(1).EQ.1) BASE=FOS(1)
IF(INTDEC(2).EQ.1) DELAY=BASE*FOS(2)
2022 X(CTRA+3)=CLOCK+DELAY
GOTO 230
C
203 NEXBLO=OS(1)
IF(NEXBLO.LT.1.OR.NEXBLO.GT.NBLC) CALL ERROR(603.8,&9999)
GOTO 231
C
204 TPAR=OS(1)
TASGN=OS(2)
IF(TPAR.GT.NPAR) CALL ERROR(492,0,&9999)
IF(KDEX.LE.2) GOTO 2042
TASGN=TASGN*OS(3)
IF(INTDEC(3).EQ.1) TASGN=TASGN*FOS(3)
2042 IF(MDFR-2) 2043,2044,2045
2043 X(CTRA+8+TPAR)=X(CTRA+8+TPAR)-TASGN
GOTO 2046
2044 X(CTRA+8+TPAR)=TASGN
GOTO 2046
2045 X(CTRA+8+TPAR)=X(CTRA+8+TPAR)+TASGN
2046 GOTO 230
C
205 IF(OS(1).GT.NPAR) CALL ERROR(492,0,&9999)
IF(OS(1).EQ.0) GOTO 2051
X(CTRA+8+OS(1))=ACLOCK
GOTO 230
2051 X(CTRA+4)=ACLOCK
GOTO 230
C
206 IF(OS(1).GT.NSTO) CALL ERROR(499,0,&9999)
CSTO=X(STO+OS(1))
AVAIL=X(CSTO+2)
WANT=OS(2)
IF(WANT.EQ.0) WANT=1
IF(WANT.GT.AVAIL) GOTO 2064
USED=X(CSTO+1)
USED=USED+WANT
AVAIL=AVAIL-WANT
MAXCTS=X(CSTO+7)

```

```

WIL06140
WIL06150
WIL06160
WIL06170
WIL06180
WIL06190
WIL06200
WIL06210
WIL06220
WIL06230
WIL06240
WIL06250
WIL06260
WIL06270
WIL06280
WIL06290
WIL06300
WIL06310
WIL06320
WIL06330
WIL06340
WIL06350
WIL06360
WIL06370
WIL06380
WIL06390
WIL06400
WIL06410
WIL06420
WIL06430
WIL06440
WIL06450
WIL06460
WIL06470
WIL06480
WIL06490
WIL06500
WIL06510
WIL06520
WIL06530
WIL06540
WIL06550
WIL06560
WIL06570
WIL06580
WIL06590
WIL06600
WIL06610

```

```

IF(USED.GT.MAXCTS) X(CSTO+7)=USED
X(CSTO+1)=USED
X(CSTO+2)=AVAIL
X(CSTO+6)=X(CSTO+6)+WANT
DIME=CLOCK-X(CSTO+5)
X(CSTO+5)=CLOCK
FW1=X(CSTO+3)
FW2=X(CSTO+4)
DW1=DW1+DIME*(USED-WANT)
X(CSTO+3)=FW1
X(CSTO+4)=FW2
FW1=X(CSTO+8)
SF=HW1
SNE=HW2
IF(SF.EQ.0.OR.AVAIL.NE.0) GOTO 2063
2061 IF(TEST.EQ.0) GOTO 2062
FW1=X(TEST+6)
BYTE(2)=.TRUE.
X(TEST+6)=FW1
FW1=X(TEST+1)
TEST=HW1
GOTO 2061
2062 SCFLAG=1
2063 IF(SNE.EQ.0.OR.USED.EQ.0) GOTO 230
TEST=SNE
SNE=0
GOTO 2061
2064 FW1=X(CTRA+1)
FW2=X(CSTO+10)
HW1=HW3
HW3=CTRA
X(CTRA+1)=FW1
X(CSTO+10)=FW2
FW1=X(CTRA+6)
BYTE(2)=.FALSE.
X(CTRA+6)=FW1
GOTO 4002
C 207 IF(OS(1).GT.NSTO) CALL ERROR(499,0,&9999)
CSTO=X(STO+CS(1))
USED=X(CSTO+1)
GIVEUP=OS(2)
IF(GIVEUP.EQ.0) GIVEUP=1
IF(GIVEUP.GT.USED) CALL ERROR(425,0,&9999)
AVAIL=X(CSTC+2)
USED=USED-GIVEUP
AVAIL=AVAIL+GIVEUP

```

```

WIL06620
WIL06630
WIL06640
WIL06650
WIL06660
WIL06670
WIL06680
WIL06690
WIL06700
WIL06710
WIL06720
WIL06730
WIL06740
WIL06750
WIL06760
WIL06770
WIL06780
WIL06790
WIL06800
WIL06810
WIL06820
WIL06830
WIL06840
WIL06850
WIL06860
WIL06870
WIL06880
WIL06890
WIL06900
WIL06910
WIL06920
WIL06930
WIL06940
WIL06950
WIL06960
WIL06970
WIL06980
WIL06990
WIL07000
WIL07010
WIL07020
WIL07030
WIL07040
WIL07050
WIL07060
WIL07070
WIL07080
WIL07090

```

```

X(CSTO+1)=USED
X(CSTO+2)=AVAIL
DTIME=CLOCK-X(CSTO+5)
X(CSTO+5)=CLOCK
FW1=X(CSTO+3)
FW2=X(CSTO+4)
DW1=DW1+DTIME*(USED+GIVEUP)
X(CSTO+3)=FW1
X(CSTO+4)=FW2
FW1=X(CSTO+9)
SE=HW1
SNF=HW2
FW1=X(CSTO+10)
SRED=HW1
IF(SE.EQ.0.OR.USED.GT.0) GOTO 2073
TEST=SE
2071 IF(TEST.EQ.0) GOTO 2072
FW1=X(TEST+6)
BYTE(2)=.TRUE.
X(TEST+6)=FW1
FW1=X(TEST+1)
TEST=HW1
GOTO 2071
2072 SCFLAG=1
2073 IF(SNF.EQ.0.OR.AVAIL.EQ.0) GOTO 2074
TEST=SNF
SNF=0
GOTO 2071
2074 IF(SRED.EQ.0.OR.GIVEUP.EQ.0) GOTO 230
TEST=SRED
SRED=0
GOTO 2071
C 208 IF(OS(1).GT.NQUE) CALL ERROR(500,0,&9999)
      CQUE=X(CQUE+OS(1))
      UNITS=OS(2)
      IF(UNITS.EQ.0) UNITS=1
      PCONTS=X(CQUE+6)
      X(CQUE+2)=X(CQUE+2)+UNITS
      X(CQUE+6)=PCONTS+UNITS
      MAXCTS=X(CQUE+7)
      IF(X(CQUE+6).GT.MAXCTS) X(CQUE+7)=X(CQUE+6)
      DTIME=CLOCK-X(CQUE+1)
      X(CQUE+1)=CLOCK
      FW1=X(CQUE+4)
      FW2=X(CQUE+5)
      DW1=DW1+DTIME*PCONTS
      X(CQUE+4)=FW1

```

```

WIL07100
WIL07110
WIL07120
WIL07130
WIL07140
WIL07150
WIL07160
WIL07170
WIL07180
WIL07190
WIL07200
WIL07210
WIL07220
WIL07230
WIL07240
WIL07250
WIL07260
WIL07270
WIL07280
WIL07290
WIL07300
WIL07310
WIL07320
WIL07330
WIL07340
WIL07350
WIL07360
WIL07370
WIL07380
WIL07390
WIL07400
WIL07410
WIL07420
WIL07430
WIL07440
WIL07450
WIL07460
WIL07470
WIL07480
WIL07490
WIL07500
WIL07510
WIL07520
WIL07530
WIL07540
WIL07550
WIL07560
WIL07570

```

```

X(CQUE+5)=FW2
FW1=X(CTRA+6)
HW2=OS(1)
X(CTRA+6)=FW1
X(CTRA+7)=CLOCK
GOTO 230

```

DEPART

```

C 209 IF(OS(1).GT.NQUE) CALL ERROR(500.0.&9999)
      CQUE=X(QUE+OS(1))
      UNITS=OS(2)
      IF(UNITS.EQ.0) UNITS=1
      PCNTS=X(CQUE+6)
      IF(UNITS.GT.X(CQUE+6)) CALL ERROR(428.0.&9999)
      IF(X(CTRA+7).EQ.CLOCK) X(CQUE+3)=X(CQUE+3)+UNITS
      X(CQUE+6)=X(CQUE+6)-UNITS
      DTIME=CLOCK-X(CQUE+1)
      FW1=X(CQUE+4)
      FW2=X(CQUE+5)
      DW1=DW1+DTIME*PCNTS
      X(CQUE+4)=FW1
      X(CQUE+5)=FW2
      GOTO 230

```

TERMINATE

```

C 210 IF(.NOT.TRBLO) GOTO 2105
      WRITE(OUTX,9041) TRMCNT
      KK=8+NPAR
      DO 2106 I=1,KK
      FW1=X(CTRA+1)
      WRITE(OUTX,9019) I.FW1.HW1.HW2
2106 CONTINUE
2105 FW1=X(CTRA+2)
      IF(HW1.EQ.0) GOTO 2102
      FW2=X(HW1+2)
      HW4=HW2
      X(HW1+2)=FW2
2101 IF(HW2.EQ.0) GOTO 2103
      FW2=X(HW2+2)
      HW3=HW1
      X(HW2+2)=FW2
      GOTO 2104
2102 FTCEC=HW2
      GOTO 2101
2103 LTCEC=HW1
2104 HW4=FTRA
      X(CTRA+1)=FW2
      FTRA=CTRA
      TRMCNT=TRMCNT-OS(1)
      IF(TRMCNT.LE.0) GO TO 9999

```

```

WIL07580
WIL07590
WIL07600
WIL07610
WIL07620
WIL07630
WIL07640
WIL07650
WIL07660
WIL07670
WIL07680
WIL07690
WIL07700
WIL07710
WIL07720
WIL07730
WIL07740
WIL07750
WIL07760
WIL07770
WIL07780
WIL07790
WIL07800
WIL07810
WIL07820
WIL07830
WIL07840
WIL07850
WIL07860
WIL07870
WIL07880
WIL07890
WIL07900
WIL07910
WIL07920
WIL07930
WIL07940
WIL07950
WIL07960
WIL07970
WIL07980
WIL07990
WIL08000
WIL08010
WIL08020
WIL08030
WIL08040
WIL08050

```

```

      ZRTN=4005
      GOTO 2311
C 211  GOTO (2111,2112,2113,2114,2115,2116),MDFR
C 2111 IF(OS(1).EQ.OS(2)) GOTO 230
      GOTO 2117
C 2112 IF(OS(1).LT.OS(2)) GOTO 230
      GOTO 2117
C 2113 IF(OS(1).LE.OS(2)) GOTO 230
      GOTO 2117
C 2114 IF(OS(1).GT.OS(2)) GOTO 230
      GOTO 2117
C 2115 IF(OS(1).GE.OS(2)) GOTO 230
      GOTO 2117
C 2116 IF(OS(1).NE.OS(2)) GOTO 230
      GOTO 2117
      ALTBLO=OS(3)
      IF(ALTBL0.EQ.0) GOTO 4002
      NEXBLO=ALTBL0
      GOTO 231
C 212  IF(OS(2).GT.NTAB) CALL ERROR(435,0,&9999)
      RARG=OS(1)
      IF(INTDEC(1).EQ.1) RARG=FOS(1)
      TBLNO=OS(2)
      WTFAC=OS(3)
      IF(INTDEC(3).EQ.1) WTFAC=FOS(3)
      IF(WTFAC.EQ.0) WTFAC=1
      N=X(TAB+TBLNO)
      RX(N+1)=RX(N+1)+RARG
      RX(N+2)=RX(N+2)+(RARG**2)
      RX(N+3)=RX(N+3)+(RARG*WTFAC)
      RX(N+4)=RX(N+4)+(RARG**2)*WTFAC
      X(N+5)=X(N+5)+WTFAC
      FREWDI=X(N+6)
      MRNG=X(N+8)-1
      ULLI=X(N+9)
      PNTF=N+9
      DO 2121 I=1,MRNG
      J=I
      IF(RARG.LE.ULLI) GOTO 2122
      ULLI=ULLI+FREWDI
2121 CONTINUE

```

```

TEST
TEST EQ
TEST LT
TEST LE
TEST GT
TEST GE
TEST U

```

```

TABULATE

```

```

WIL08060
WIL08070
WIL08080
WIL08090
WIL08100
WIL08110
WIL08120
WIL08130
WIL08140
WIL08150
WIL08160
WIL08170
WIL08180
WIL08190
WIL08200
WIL08210
WIL08220
WIL08230
WIL08240
WIL08250
WIL08260
WIL08270
WIL08280
WIL08290
WIL08300
WIL08310
WIL08320
WIL08330
WIL08340
WIL08350
WIL08360
WIL08370
WIL08380
WIL08390
WIL08400
WIL08410
WIL08420
WIL08430
WIL08440
WIL08450
WIL08460
WIL08470
WIL08480
WIL08490
WIL08500
WIL08510
WIL08520
WIL08530

```

```

      RX(N+7)=RX(N+7)+RARG
      J=J+1
2122 X(PNTF+J)=X(PNTF+J)+WTFAC
      GOTO 230
C
213  IF(OS(1).GT.NSAV) CALL ERROR(433.0,&9999) SAVEVALUE
      IF(MDFR-2) 2131,2132,2133
2131 X(SAVE+OS(1))=X(SAVE+OS(1))-CS(2)
      GOTO 230
2132 X(SAVE+OS(1))=OS(2)
      GOTO 230
2133 X(SAVE+OS(1))=X(SAVE+OS(1))+OS(2)
      GOTO 230
214  CALL ERROR(603.9,&9999)
215  CALL ERROR(603.10,&9999)
C
216  GOTO (217,218,219,220).MDFR
C
217  CSTO=X(STO+OS(1))
      ALTBLO=OS(2)
      USED=X(CSTO+1)
      IF(USED.NE.0) GOTO 230
      IF(ALTBLK.EC.0) GOTO 2171
      NEXBLO=ALTBLK
      GOTO 231
2171 FW1=X(CSTO+8)
      FW2=X(CTRA+1)
      HW3=HW2
      HW2=CTRA
2172 X(CSTO+8)=FW1
      X(CTRA+1)=FW2
      FW1=X(CTRA+6)
      BYTE(2)=.FALSE.
      X(CTRA+6)=FW1
      GOTO 4002
C
218  CSTO=X(STO+OS(1))
      ALTBLO=OS(2)
      AVAIL=X(CSTO+2)
      IF(AVAIL.EQ.0) GOTO 230
      IF(ALTBLK.EQ.0) GOTO 2181
      NEXBLO=ALTBLK
      GOTO 231
2181 FW1=X(CSTO+8)
      FW2=X(CTRA+1)
      HW3=HW1
      HW1=CTRA
      GOTO 2172

```

GATE
GATE SNE

GATE SF

WIL08540
 WIL08550
 WIL08560
 WIL08570
 WIL08580
 WIL08590
 WIL08600
 WIL08610
 WIL08620
 WIL08630
 WIL08640
 WIL08650
 WIL08660
 WIL08670
 WIL08680
 WIL08690
 WIL08700
 WIL08710
 WIL08720
 WIL08730
 WIL08740
 WIL08750
 WIL08760
 WIL08770
 WIL08780
 WIL08790
 WIL08800
 WIL08810
 WIL08820
 WIL08830
 WIL08840
 WIL08850
 WIL08860
 WIL08870
 WIL08880
 WIL08890
 WIL08900
 WIL08910
 WIL08920
 WIL08930
 WIL08940
 WIL08950
 WIL08960
 WIL08970
 WIL08980
 WIL08990
 WIL09000
 WIL09010

```

C 219  CSTO=X(STO+OS(1))
      ALTBLO=OS(2)
      AVAIL=X(CSTO+2)
      IF(AVAIL.NE.0) GOTO 230
      IF(ALTBLC.EC.0) GOTO 2191
      NEXBLO=ALTBL0
      GOTO 231
2191  FW1=X(CSTO+9)
      FW2=X(CTRA+1)
      FW3=HW2
      HW2=CTRA
      GOTO 2172

C 22C  CSTO=X(STO+OS(1))
      ALTBLO=OS(2)
      USED=X(CSTO+1)
      IF(USED.EQ.0) GOTO 230
      IF(ALTBL0.EQ.0) GOTO 2201
      NEXBLO=ALTBL0
      GOTO 231
2201  FW1=X(CSTO+9)
      FW2=X(CTRA+1)
      HW3=HW1
      HW1=CTRA
      GOTO 2172

C 221  TPAR=OS(1)
      LOW=OS(2)
      HIGH=OS(3)
      COMVAL=OS(4)
      ALTBLO=OS(6)
      IF(INTDEC(4).EQ.1) COMVAL=FOS(4)
      TRTN=ZRTN
      ZRTN=2211
      TEMP1=X(CBLO+1)
      TEMP2=X(CBLC+2)
      DO 2230 I=LOW,HIGH
      HW1=-33
      HW2=0
      X(CBLO+2)=FW1
      FW1=X(CBLO+6)
      HW2=I
      X(CBLO+1)=FW1
      INST=CBLO+1
      GOTO 100
2211  J=0
      GOTO (2213,2214,2215,2216,2217,2218,2219,2220.

```

GATE SNF

GATE SE

SELECT

```

WIL09020
WIL09030
WIL09040
WIL09050
WIL09060
WIL09070
WIL09080
WIL09090
WIL09100
WIL09110
WIL09120
WIL09130
WIL09140
WIL09150
WIL09160
WIL09170
WIL09180
WIL09190
WIL09200
WIL09210
WIL09220
WIL09230
WIL09240
WIL09250
WIL09260
WIL09270
WIL09280
WIL09290
WIL09300
WIL09310
WIL09320
WIL09330
WIL09340
WIL09350
WIL09360
WIL09370
WIL09380
WIL09390
WIL09400
WIL09410
WIL09420
WIL09430
WIL09440
WIL09450
WIL09460
WIL09470
WIL09480
WIL09490

```

```

-2221,2222,2223,2224),MDFR
2213 IF(COMVAL.EQ.OS(1)) GOTO 2231
      GOTO 2230
2214 IF(COMVAL.LT.OS(1)) GOTO 2231
      GOTO 2230
2215 IF(COMVAL.LE.OS(1)) GOTO 2231
      GOTO 2230
2216 IF(COMVAL.GT.OS(1)) GOTO 2231
      GOTO 2230
2217 IF(COMVAL.GE.OS(1)) GOTO 2231
      GOTO 2230
2218 IF(COMVAL.NE.OS(1)) GOTO 2231
      GOTO 2230
2219 IF(I.EQ.HIGH) GOTO 2231
      IF(J.GE.OS(1)) GOTO 2231
      J=OS(1)
      K=I
      GOTO 2230
2220 IF(I.EQ.HIGH) GOTO 2231
      IF(J.LE.OS(1)) GOTO 2231
      J=OS(1)
      K=I
      GOTO 2230
2221 IF(OS(1).GT.0) GOTO 2231
      GOTO 2230
2222 IF(OS(1).EQ.0) GOTO 2231
      GOTO 2230
2223 IF(OS(1).NE.0) GOTO 2231
      GOTO 2230
2224 IF(OS(1).EQ.0) GOTO 2231
      GOTO 2230
2230 CONTINUE
2231 X(CBLO+1)=TEMP1
      X(CBLO+2)=TEMP2
      X(CTRA+8+TPAR)=J
      IF(ALTBLD.EC.0) GOTO 230
      NEXBLO=ALTBLD
      GOTO 231
225 CALL ERROR(603,11,&9999)
C 230 FW1=X(CTRA+5)
      FW2=X(CTRA+1)
      JBL=HW4
      HW4=HW1
      HW1=HW1+1
      GOTO 231
231 FW1=X(CTRA+5)
      FW2=X(CTRA+1)

```

RETURN FROM BLOCK ROUTINES

WIL09500
 WIL09510
 WIL09520
 WIL09530
 WIL09540
 WIL09550
 WIL09560
 WIL09570
 WIL09580
 WIL09590
 WIL09600
 WIL09610
 WIL09620
 WIL09630
 WIL09640
 WIL09650
 WIL09660
 WIL09670
 WIL09680
 WIL09690
 WIL09700
 WIL09710
 WIL09720
 WIL09730
 WIL09740
 WIL09750
 WIL09760
 WIL09770
 WIL09780
 WIL09790
 WIL09800
 WIL09810
 WIL09820
 WIL09830
 WIL09840
 WIL09850
 WIL09860
 WIL09870
 WIL09880
 WIL09890
 WIL09900
 WIL09910
 WIL09920
 WIL09930
 WIL09940
 WIL09950
 WIL09960
 WIL09970

```

JBL=HW4
HW4=HW1
HW1=NEXBLO
2311 X(CTRA+5)=FW1
X(CTRA+1)=FW2
N=X(BLOCK+JBL)
FW1=X(N+1)
IF(TRBLO) WRITE(OUT6,9040) HW1
IF(HW1.EQ.1) GOTO 2313
2312 IF(.NOT.TRBLO) GOTO 2315
WRITE(OUTX,9031)
WRITE(OUTX,9032) CTRA,FTRA,FTCEC,LTCEC,FTFEC,LTSEC
2315 IF(ZRTN.EQ.4005) GOTO 4005
CALL ERROR(603,12,&9999)
2313 WRTN=ZRTN
TTRA=CTRA
TBLO=CBLO
ZRTN=2316
INST=N+2
GOTO 100
2316 OPCODE=1
CBLO=X(BLOCK+JBL)
ZRTN=2314
GOTO 200
2314 CTRA=TTRA
CBLO=TBLO
ZRTN=WRTN
GOTO 2312

C
C
300 IF(FTFEC.EQ.0) CALL ERROR(401.0,&9999)
CLOCK=X(FTFEC+3)
IF(TRACE) WRITE(OUT6,9023) CLOCK
3001 IF(NOUPD.EQ.1) GOTO 3002
CKPNT=1
IF(TRS1) WRITE(OUT6,9042)
IF(TRS1) WRITE(OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,
-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
-X(PNTT+3),NEWBDT,OLDBDT
CTRA=FTFEC
FW1=X(CTRA+1)
FTFEC=HW2
IF(FTFEC.EQ.0) GOTO 3002
FW1=X(FTFEC+1)
HW1=0
X(FTFEC+1)=FW1
3002 X(CTRA+1)=X(CTRA+2)
CKPNT=2

```

```

WIL09980
WIL09990
WIL10000
WIL10010
WIL10020
WIL10030
WIL10040
WIL10050
WIL10060
WIL10070
WIL10080
WIL10090
WIL10100
WIL10110
WIL10120
WIL10130
WIL10140
WIL10150
WIL10160
WIL10170
WIL10180
WIL10190
WIL10200
WIL10210
WIL10220
WIL10230
WIL10240
WIL10250
WIL10260
WIL10270
WIL10280
WIL10290
WIL10300
WIL10310
WIL10320
WIL10330
WIL10340
WIL10350
WIL10360
WIL10370
WIL10380
WIL10390
WIL10400
WIL10410
WIL10420
WIL10430
WIL10440
WIL10450

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```

IF (TRS1) WRITE (OUT6,9042)
IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,
-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
-X(PNTT+3),NEWBDT,OLDBDT
IF (FTCEC.LE.0) GOTO 3003
FW1=X(CTRA+5)
NEWPRI=HW2
HW2=FTCEC
GOTO 3004
3003 FTCEC=CTRA
CKPNT= 3
IF (TRS1) WRITE (OUT6,9042)
IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,
-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
-X(PNTT+3),NEWBDT,OLDBDT
LTCEC=FTCEC
X(CTRA+2)=0
GOTO 3005
3004 PNTT=HW2
CKPNT= 4
IF (TRS1) WRITE (OUT6,9042)
IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,
-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
-X(PNTT+3),NEWBDT,OLDBDT
FW2=X(PNTT+5)
OLDPRI=HW4
FW1=X(PNTT+2)
IF (HW2.EQ.0) GOTO 3006
IF (NEWPRI.GE.OLDPRI) GOTO 3004
FW2=X(CTRA+2)
FW4=HW2
HW3=PNTT
X(CTRA+2)=FW2
FW2=X(HW2+2)
HW3=CTRA
X(HW2+2)=FW2
HW2=CTRA
X(PNTT+2)=FW1
IF (TRUPD) WRITE (OUTX,9033)
IF (TRUPD) WRITE (OUTX,9032) PNTT,CTRA,FTCEC,LTCEC,FTFEC,LTSEC
3005 IF (NOUPD.EQ.1) GOTO 2014
IF (FTFEC.LE.0) GOTO 400
CKPNT= 5
IF (TRS1) WRITE (OUT6,9042)
IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,
-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
-X(PNTT+3),NEWBDT,OLDBDT
NEXBDT=X(FTFEC+3)

```

WIL10460
WIL10470
WIL10480
WIL10490
WIL10500
WIL10510
WIL10520
WIL10530
WIL10540
WIL10550
WIL10560
WIL10570
WIL10580
WIL10590
WIL10600
WIL10610
WIL10620
WIL10630
WIL10640
WIL10650
WIL10660
WIL10670
WIL10680
WIL10690
WIL10700
WIL10710
WIL10720
WIL10730
WIL10740
WIL10750
WIL10760
WIL10770
WIL10780
WIL10790
WIL10800
WIL10810
WIL10820
WIL10830
WIL10840
WIL10850
WIL10860
WIL10870
WIL10880
WIL10890
WIL10900
WIL10910
WIL10920
WIL10930

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      IF(NEXBDT.GT.CLOCK) GOTO 400
      GOTO 3001
3006 IF(NEWPRI.GE.OLDPRI) GOTO 3007
      CKPNT= 6
      IF(TRS1) WRITE(OUT6,9042)
      IF(TRS1) WRITE(OUT6,9043) CKPNT,FTFEC,LT FEC,FTCEC,LTCEC,
      -CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
      -X(PNTT+3),NEWBDT,OLDBDT
      FW2=X(HW1+2)
      HW4=CTRA
      X(HW1+2)=FW2
      FW2=X(CTRA+2)
      HW3=HW1
      HW4=PNTT
      X(CTRA+2)=FW2
      HW1=CTRA
      X(PNTT+2)=FW1
      IF(NOUPD.EQ.1) GOTO 2014
      GOTO 3001
3007 FW2=X(CTRA+2)
      CKPNT= 7
      IF(TRS1) WRITE(OUT6,9042)
      IF(TRS1) WRITE(OUT6,9043) CKPNT,FTFEC,LT FEC,FTCEC,LTCEC,
      -CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
      -X(PNTT+3),NEWBDT,OLDBDT
      HW4=0
      HW3=PNTT
      X(CTRA+2)=FW2
      HW2=CTRA
      X(PNTT+2)=FW1
      LTCEC=CTRA
      IF(NOUPD.EQ.1) GOTO 2014
      GOTO 3005

      UNLINK FROM CEC AND MERGE INTO
      FEC

C
310 FW1=X(CTRA+2)
      CKPNT= 8
      IF(TRS1) WRITE(OUT6,9042)
      IF(TRS1) WRITE(OUT6,9043) CKPNT,FTFEC,LT FEC,FTCEC,LTCEC,
      -CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),
      -X(PNTT+3),NEWBDT,OLDBDT
      IF(HW1.EQ.0) GOTO 3101
      FW2=X(HW1+2)
      HW4=HW2
      X(HW1+2)=FW2
      GOTO 3102
3101 FTCEC=HW2
      CKPNT= 9

```

WIL10940
 WIL10950
 WIL10960
 WIL10970
 WIL10980
 WIL10990
 WIL11000
 WIL11010
 WIL11020
 WIL11030
 WIL11040
 WIL11050
 WIL11060
 WIL11070
 WIL11080
 WIL11090
 WIL11100
 WIL11110
 WIL11120
 WIL11130
 WIL11140
 WIL11150
 WIL11160
 WIL11170
 WIL11180
 WIL11190
 WIL11200
 WIL11210
 WIL11220
 WIL11230
 WIL11240
 WIL11250
 WIL11260
 WIL11270
 WIL11280
 WIL11290
 WIL11300
 WIL11310
 WIL11320
 WIL11330
 WIL11340
 WIL11350
 WIL11360
 WIL11370
 WIL11380
 WIL11390
 WIL11400
 WIL11410

	IF (TRS1) WRITE (OUT6,9042)	WIL11420
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTFEC,FTCEC,LTCEC,	WIL11430
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11440
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11450
3102	IF (HW2.EQ.0) GOTO 3103	WIL11460
	CKPNT=10	WIL11470
	IF (TRS1) WRITE (OUT6,9042)	WIL11480
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTFEC,FTCEC,LTCEC,	WIL11490
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11500
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11510
	FW2=X(HW2+2)	WIL11520
	FW3=HW1	WIL11530
	X(HW2+2)=FW2	WIL11540
	GOTO 3104	WIL11550
3103	LTCEC=HW1	WIL11560
	CKPNT=11	WIL11570
	IF (TRS1) WRITE (OUT6,9042)	WIL11580
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTFEC,FTCEC,LTCEC,	WIL11590
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11600
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11610
	UNLINKED	WIL11620
C	3104 X(CTRA+2)=X(CTRA+1)	WIL11630
	CKPNT=12	WIL11640
	IF (TRS1) WRITE (OUT6,9042)	WIL11650
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTFEC,FTCEC,LTCEC,	WIL11660
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11670
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11680
	IF (FTFEC.EQ.0) GOTO 3108	WIL11690
	NEWBDT=X(CTRA+3)	WIL11700
	HW2=FTFEC	WIL11710
3105	PNTT=HW2	WIL11720
	CKPNT=13	WIL11730
	IF (TRS1) WRITE (OUT6,9042)	WIL11740
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTFEC,FTCEC,LTCEC,	WIL11750
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11760
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11770
	CLDBDT=X(PNTT+3)	WIL11780
	FW1=X(PNTT+1)	WIL11790
	IF (HW2.LE.0) GOTO 3107	WIL11800
	IF (NEWBDT.GE.OLDBDT) GOTO 3105	WIL11810
	IF (HW1.EQ.0) FTFEC=CTRA	WIL11820
	FW3=HW1	WIL11830
	HW4=PNTT	WIL11840
	X(CTRA+1)=FW2	WIL11850
	IF (HW3.EQ.0) GOTO 3111	WIL11860
	FW3=X(HW3+1)	WIL11870
	HW6=CTRA	WIL11880
	X(HW3+1)=FW3	WIL11890

	GOTO 3112	WIL11900
3106	HW4=PNTT	WIL11910
	CKPNT=14	WIL11920
	IF (TRS1) WRITE (OUT6,9042)	WIL11930
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,	WIL11940
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL11950
	-X(PNTT+3),NEWBDT,OLDBDT	WIL11960
	HW3=HW1	WIL11970
	X(CTRA+1)=FW2	WIL11980
	IF (HW1.EQ.0) GOTO 3111	WIL11990
3110	FW2=X(HW1+1)	WIL12000
	CKPNT=15	WIL12010
	IF (TRS1) WRITE (OUT6,9042)	WIL12020
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,	WIL12030
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL12040
	-X(PNTT+3),NEWBDT,OLDBDT	WIL12050
	HW4=CTRA	WIL12060
	X(HW1+1)=FW2	WIL12070
	GOTO 3112	WIL12080
3111	FTFEC=CTRA	WIL12090
	CKPNT=16	WIL12100
	IF (TRS1) WRITE (OUT6,9042)	WIL12110
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,	WIL12120
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL12130
	-X(PNTT+3),NEWBDT,OLDBDT	WIL12140
3112	HW1=CTRA	WIL12150
	CKPNT=17	WIL12160
	IF (TRS1) WRITE (OUT6,9042)	WIL12170
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,	WIL12180
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL12190
	-X(PNTT+3),NEWBDT,OLDBDT	WIL12200
	X(PNTT+1)=FW1	WIL12210
	GOTO 3109	WIL12220
3107	IF (NEWBDT.LT.OLDBDT) GOTO 3106	WIL12230
	CKPNT=18	WIL12240
	IF (TRS1) WRITE (OUT6,9042)	WIL12250
	IF (TRS1) WRITE (OUT6,9043) CKPNT,FTFEC,LTSEC,FTCEC,LTCEC,	WIL12260
	-CTRA,PNTT,FTRA,X(CTRA+1),X(CTRA+2),X(CTRA+3),X(PNTT+1),X(PNTT+2),	WIL12270
	-X(PNTT+3),NEWBDT,OLDBDT	WIL12280
	LTSEC=CTRA	WIL12290
	HW4=0	WIL12300
	HW3=PNTT	WIL12310
	X(CTRA+1)=FW2	WIL12320
	HW2=CTRA	WIL12330
	X(PNTT+1)=FW1	WIL12340
	GOTO 3109	WIL12350
3108	FTFEC=CTRA	WIL12360
	CKPNT=19	WIL12370

	IF (TRS1) WRITE (OUT6,9042)	WIL12380
	IF (TRS1) WRITE (OUT6,9043) CKPNT, FTCEC, LTCEC, FTCEC, LTCEC,	WIL12390
	-CTRA, PNTT, FTRA, X(CTRA+1), X(CTRA+2), X(CTRA+3), X(PNTT+1), X(PNTT+2),	WIL12400
	-X(PNTT+3), NEWBDT, OLDBDT	WIL12410
	LTCEC=FTCEC	WIL12420
	X(CTRA+1)=0	WIL12430
3109	IF (ZRTN.EQ.4002) GOTO 4002	WIL12440
	IF (ZRTN.EQ.2314) GOTO 2314	WIL12450
	IF (ZRTN.EQ.30) GOTO 30	WIL12460
	CALL ERROR(603,13,89999)	WIL12470
C		WIL12480
400	IF (TRACE) WRITE (OUT6,9024)	WIL12490
	SCFLAG=0	WIL12510
4001	CTRA=FTCEC	WIL12520
4008	FW1=X(CTRA+6)	WIL12530
	SSIND=BYTE(2)	WIL12540
	IF (SSIND) GOTO 4003	WIL12550
4002	FW1=X(CTRA+2)	WIL12560
	IF (HW2.EQ.0) GOTO 300	WIL12570
	CTRA=HW2	WIL12580
	GOTO 4008	WIL12590
4003	FW1=X(CTRA+5)	WIL12600
	CBLO=X(BLOCK+HW1)	WIL12610
	INST=CBLO+2	WIL12620
	FW1=X(CBLO+1)	WIL12630
	OPCODE=HW1	WIL12640
	ZRTN=4004	WIL12650
	GOTO 100	WIL12660
4004	ZRTN=4005	WIL12670
	GOTO 200	WIL12680
4005	FW1=X(CBLO+1)	WIL12690
	OPCODE=HW1	WIL12700
	IF (TRSCN) WRITE (OUTX,9034)	WIL12710
	IF (TRSCN) WRITE (OUTX,9035) SCFLAG,CBLO,OPCODE,INST	WIL12720
	IF (OPCODE.EQ.10) GOTO 4002	WIL12730
	IF (SCFLAG.EQ.1) GOTO 400	WIL12740
4006	IF (OPCODE.NE.2) GOTO 4003	WIL12750
	NEWBDT=X(CTRA+3)	WIL12760
	IF (NEWBDT.LE.CLOCK) GOTO 4003	WIL12770
	IF (TRSCN) WRITE (OUT6,9030) NEWBDT	WIL12780
	ZRTN=4002	WIL12790
	GOTO 310	WIL12800
C		WIL12810
C		WIL12820
9002	FORMAT(' SLOPE COMPUTATION')	WIL12830
9003	FORMAT(' BEGIN NEW SIMULATION')	WIL12840
9004	FORMAT(' CLEAR-CONTINUE SIMULATION')	WIL12850
9005	FORMAT(' RESET-CONTINUE SIMULATION')	WIL12860

SCAN

ERROR CODES AND MESSAGES
CLEANUP

134463

Thesis

W6215 Williams

c.2

A GPSS-like simulator
callable from a FORTRAN
program.

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program.

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